











INTRODUCTION

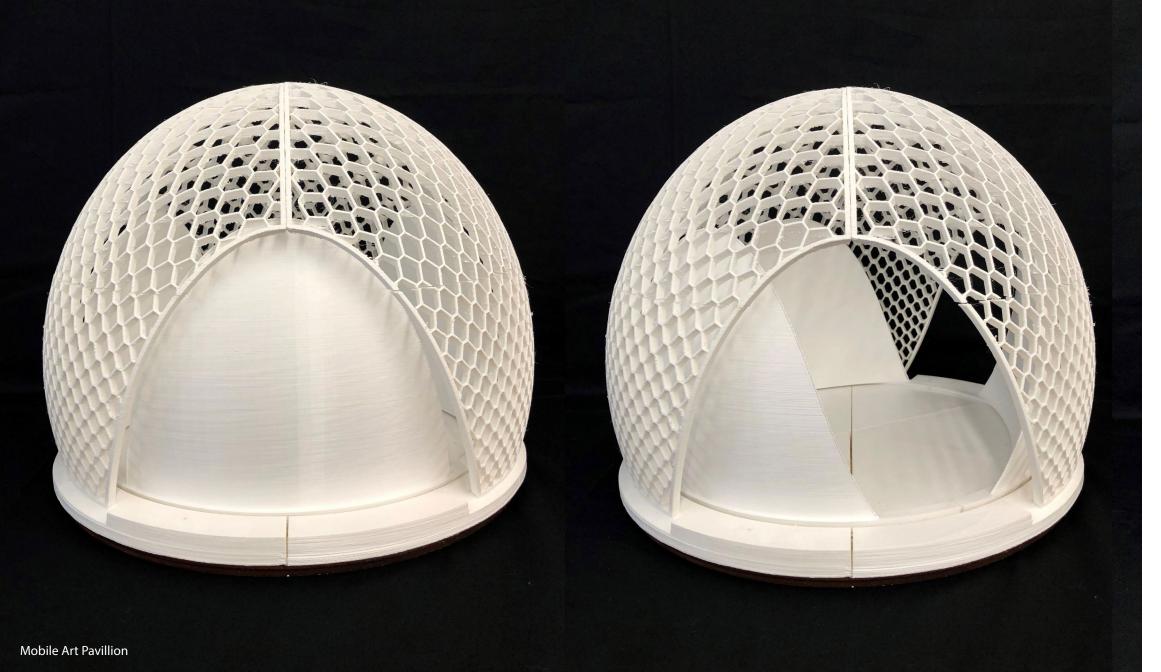
Master Projects final reviews is an important ritual for the department and is one I look forward to each year. For the fourth year in a row, we held it at our Miami Beach Urban Studios (MBUS) and for the second year in a row we included a live feed from the Convento di Santa Maria di Castello in Genoa, Italy. It is a moment of closure for our students but for me it is the reoccurring celebration of the spirit of our program and Miami itself. The two are inextricably bound together and holding the event at MBUS only deepens this rich relationship. To be sure, it is a great effort for students and faculty to leave The Paul L. Cejas School of Architecture Building and come to Miami Beach for this occasion but it is ultimately fitting that the terminal event of our student's education resides within the metropolis that many of them will ultimately practice in.

I congratulate Celine Mazhar for winning this year's Master Projects' Super Jury Prize and thank our jury, Alejandro Borges, James Brazil, Mikael Kaul, Joel Lamare, Christopher Meyer, and Anna Nikolaidou for their comments and deliberations. I also thank Henry Rueda and his students for putting together this year's beautiful Final Review Pamphlet – a great memento for the graduating class.

I wish our graduates the best of luck for the future and look forward to hearing about their successes after school.

Jason R. Chandler, AIA Chair and Associate Professor Department of Architecture Florida International University

STUDENTS



STUDENTS DESIGN MOBILE ART PAVILION FOR SOUTH FLORIDA COMMUNITIES

Fifteen students from FIU's Department of Architecture designed concepts for a multi-use, mobile art pavilion to bring the arts to South Florida communities. The 315 square-foot pavilion will serve as an art display and performance venue showcasing popular short plays, pop-up events, and full-length dramas.

This partnership between FIU Department of Architecture and Grace Arts Florida stemmed from the desire to take art beyond gallery walls and into the community to generate more exposure for artists. Senior Instructor Claudia Busch led 7 student teams from her Graduate Architecture Studio 9 to build on ideas and advances in new manufacturing technologies to propose a vision of what a future pavilion might hold. To achieve these visions students worked with FIU's Robotics and Digital Fabrication Lab (RDF) to provide the integration of industrial robotics and other advanced manufacturing technologies for the design and construction of the innovative pavilion.

The design of the mobile art shelter challenged students to imagine a pavilion that is a piece of art but also usable for art display and performances. This multifaceted architectural design can be experienced from within and from outside as a sculptural, innovative, and functional space. Adaptability and mobility were significant aspects in the design proposals. Although designed for art display, the pavilion would inherit the functions of any of its kind as a piece that stands on itself, and as a representation of innovation within the community. One of the proposals was selected and will be fabricated at the RDF Lab to be on site in the South Florida community in summer 2020

"I was happy to sponsor and participate in the studio," said Grace Arts Florida Director, Clare Vickery. "Several of the region's leading architects and contractors poured into the students and this project and we are very grateful for their input."



MASTER'S PROJECT SUPER JURY

ARCHITECTURE STUDENT AWARDED AT OUR SPRING 2019 MASTER'S PROJECT JURIES

At the end of each Spring semester, the FIU Department of Architecture hosts its annual Master's Project Juries at Miami Beach Urban Studios (MBUS).

With the help of the faculty leading the course (Nick Gelpi, Eric Goldemberg, Neil Leach, Marilys Nepomechie, Eric Peterson, and Henry Rueda) students conclude their cummulative work by participating in the Super Jury.

Students present their projects individually to the assigned department faculty members and invited industry professionals. After all reviews are completed, the jurors cast their votes for the top two projects from each design studio.

This year, the invited jurors included Rocco Ceo, Joel Lamare, James Brazil, Colin Foord, Carlos Fueyo, Anna Nikolaidou, Emmanouil Vermisso, Ana Benatuil, Corina Ocanto, Jane Gilbert, Jeremy Calleros Gauger, Tiffany Troxler, Mikael Kaul, Nathaly Alvaray, Alejandro Borges, and Fabiana Possamai.

After the selected projects presented their outstanding work in front of the Super Jury, Celine Mazhar, from Marilys Nepomechie studio was chosen as the 2019 Super Jury Winner for her project "Urbanizing Water".



MASTER'S PROJECT: NICK GELPI'S STUDIO

CONCRETE IN THE GARDEN

This design studio focused on the issues of representation surrounding the relationships between 3 thematic tensions. The first is a tension between the serious work of architecture and the potentials of play. How should we as architects rethink the architectural process through the perspectives of play? The second tension exists between designing building for a younger occupant. How should we approach the design of buildings and spaces differently when they are explicitly intended for a child? The third tension is the tensions which exist between the materials of construction and their influence on the forms of architecture.

With this in mind, this course explored the more playful potentials of a historically stoic material, concrete. Students developed a catalogue of details and forms based on their playful interactions with concrete utilizing fabric forms. These fabric forms allowed more spontaneous and playful feedback of forms based on the interaction of the student with concrete in its liquid stage, acknowledging its transformation from something malleable and formless, into something solid and permanently fixed.



MASTER'S PROJECT: NICK GELPI'S STUDIO

CONCRETE IN THE GARDEN

Students:

Fernando Chery
Joanna Cruz
Chelsea Davies
Danniel De La Cruz
Veronica Delatorre
Ashley Garcia
Joseph Guerrier
Syed Habibnejad
Kevan Kasmai
Valentina Paolini
Hermes Perez
Luciano Romero
Ivette Trejo
Sophya Vega



MASTER'S PROJECT: ERIC GOLDEMBERG'S STUDIO

REEF MODULES: INFRASTRUCTURAL REPLENISHMENT OF CORALS THROUGH 3D-PRINTED ARTIFICIAL REEF STRUCTURES.

The project proposed to study the corals existent along a coastal vector of infrastructures, seawalls and the port channel (Government Cut) linking Miami's MacArthur Causeway, South Pointe Park and South Beach along with the rich bio-diversity they foster, looking at them as resilient, urban environmental models to speculate on possible formations of visionary sub-aquatic architecture.

The seminar and design studio are dedicated to the research of corals and the design of deployable artificial reef structures that could help the growth of coral, done in collaboration with Colin Foord of Coral Morphologic.

The second half of the project expands those ideas to formulate architectural strategies to propose sub-aquatic structures to strengthen the urban role of Mac Arthur Causeway, stimulating a new kind of ecotourism based in diving routes to appreciate the beauty of coral reef formations and the creation of landscapes that hybridize eco-parks with marine biology research facilities and other emergent underwater structures. Rather than assuming that Miami is doomed by sea-level rise, the project intends to look at the new potential architectural types that can be generated to engage with the existent underwater structures and promote a new kind of urban experience.



MASTER'S PROJECT: ERIC GOLDEMBERG'S STUDIO

REEF MODULES: INFRASTRUCTURAL REPLENISHMENT OF CORALS THROUGH 3D-PRINTED ARTIFICIAL REEF STRUCTURES.

Students:

Fiorella Blasi
Veronica Casadesus
Omer Cuvanlioglu
Michael Dahan
Kevin Di Nardo
Angie Forigua
Austine Liburd
Raphael Lindor
Oscar Montalban
Paula Monteagudo
Alexis Reyes
Chloe Rosenbaum
Matthew Jekelis
Camilo Zapata

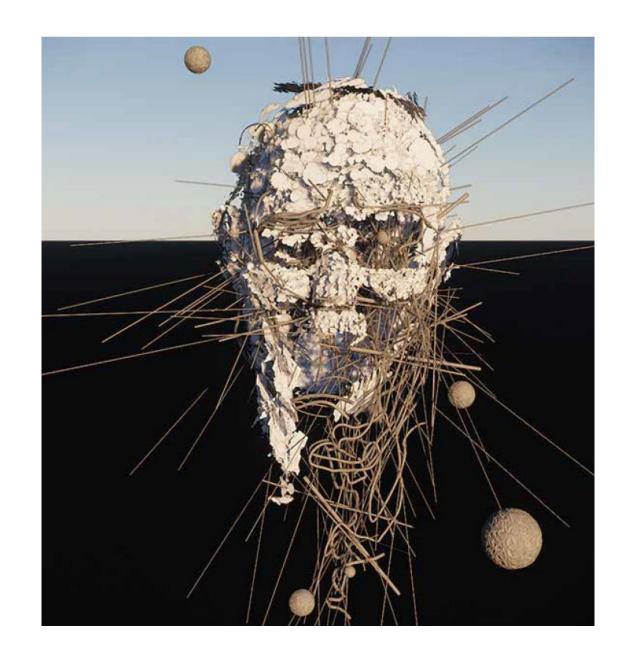


MASTER'S PROJECT: NEIL LEACH'S STUDIO

SILICON BEACH

Blade Runner, the movie by British director Ridley Scott released in 1982 and shot largely in Los Angeles, depicts a future where bio-engineered robots – or 'replicants', as they are called – have infiltrated the human domain, and the Tyrrell Corporation dominates economic and social life. Fast forward to 2019 – the year in which Blade Runner is set – and it is worth reflecting on how prescient Blade Runner has proved to be. We don't have replicants, but we do find ourselves in a world where Al personal assistants in the form of Siri, Alexa and Google Assistant, have colonised our everyday lives, and where Al filters our spam messages, sorts out our Instagram images and identifies our Facebook friends. We don't have flying cars, but we do have drones and self-driving cars. We don't have smoking any more, but we do have legalized marijuana in California. As predicted in Blade Runner, we do talk to our computers, and LED advertising is all over our buildings, especially in cities like Shanghai. And, although we don't have the Tyrrell Corporation, corporate life is dominated by hi-tech companies, such as Google, Amazon, Apple and Microsoft.

This studio draws upon the weirdness of LA, a city that has bred many eccentric characters from Howard Hughes to Michael Jackson; it feeds off the creative intensity of LA, home of some of the most creative minds on the planet; and it taps into the hi-tech industry that LA – and especially Venice Beach – is now attracting. LA has become a veritable laboratory of urban living, a melting pot of different cultures, and maybe even the model of our future cities. But in many ways LA is also Miami's cousin on the West Coast. Like LA the dominant language in Miami is not English, but Spanish. And like LA, Miami is emerging as a center for arts and culture. How might we tap into this weirdness in order to produce a series of projects that are truly out of the ordinary? This studio attempts to respond to the challenge, by breaking away from architectural conventions, and standard commercial practices of today, to think about an inspirational world of the future, that harnesses fantasy and inspiration, that engages with advanced technologies in the manner of Silicon Beach itself, and that opens up a whole new realm of creativity for the architectural imagination.



MASTER'S PROJECT: NEIL LEACH'S STUDIO

SILICON BEACH

Students:

Guillermo Aguiar Sara Alzate **Melodie Coles** Saulo Barrera Ismael Desplan Daniel Espinoza **Austin Landrette** Nerea Lazaro Ximena Martinez Remy Miller **Kevin Patterson Edwin Salas** Jorge Somarriba Karl-eric Valcin Neil Varillas **Kevin Veres**



MASTER'S PROJECT: MARILYS NEPOMECHIE'S STUDIO

FRAGILE: PLEASE BEND!

Since its founding at the close of the 19th century, the South Florida metropolitan region has urbanized rapidly, while occupying one of the most environmentally fragile geographies on Earth. Increasingly, changes in global climate are exacerbating the repercussions of that fragility for both its natural and its artificially constructed environments.

To become an asset, this foundational condition of vulnerability must be understood, while the policies that structure its development are assessed and holistically reimagined. This Masters Project studio has asked students to hypothesize the physical form of a truly climate-resilient Miami by proposing and testing strategies to advance the attainment of urban coastal resilience in the context of climate change.

If one can argue that in the 20th century, the automobile was the singular most defining force in the design of cities, then the narrative of this studio posits that in the 21st century, that defining force resides in our capacity to manage, through design, the urban consequences of living with water. Impact resides in creating the rules of the game! For the design and building professions, this may mean exploring new dynamic zoning and land use codes, created to respond to fluctuating environmental conditions, helping city officials to determine the evolving form of the city over time, while calibrating the parameters that determine the characteristics of its infrastructure and buildings.



MASTER'S PROJECT: MARILYS NEPOMECHIE'S STUDIO

FRAGILE: PLEASE BEND!

Students:

Yailyn Barrera
Jose Diaz-Rivera
Vanessa Estevez
Verlan Eugene
Mylene Feng
Nicole Franzese
Kaitlyn Fuson
Marcela Gavilanez
Cristina Gomez
Stevenson Jean
Celine Mazhar
Marie Mondiere
Esther Triana
Valeria Zavatti

Master's Award Winners - Ramses Terrero and Josmanny Cid

MASTER'S PROJECT: ERIC PETERSON'S STUDIO

THE POST-INDUSTRIAL PORTO ANTICO

The Port of Genoa, located at the Northern-most extent of the Ligurian Sea, is a deep natural harbor that has hosted trading vessels since the Phoenicians dominated the Mediterranean. As Genoa developed into ship building city, early modifications to the Porto Antico included a series of small stone piers, and a sea wall and stone quay along the sides of the natural peninsula known as the Molo.

In spite of this growth, Genoa's relationship to the urban waterfront in the 21st. century is changing, especially in the historic center of the city around the Porto Antico. As the Port of Genoa reacts to these changes, we must adapt vast areas of fill area transitioning from industrial to leisure and recreational uses. At the same time that we must deal with brownfields and imminent sea level rise we must also negotiate a multitude of urban aspirations: valorizing a rich medieval and renaissance history, respecting the city's proud industrial heritage, and embracing contemporary ideals regarding the relationship between the city and the natural world.

The catalyst for the project is a mixed use port of call cruise ship terminal located on the eastern edge of the Molo. Following Renzo Piano's Blueprint for the Port of Genoa each project will incorporate a canal between the original breakwater and the historic seawall. The resulting island (5 hectares) that is constructed entirely from fill will be redeveloped as a mixed use residential, leisure, and cultural zone including parks and gardens protected by an urban/waterfront interface that is raised 1 meter. Vehicular circulation will occur at a subterranean level to accommodate service vehicles and mass transit while the ground level is reserved for pedestrian use.

Architecture Master Project in Genoa students each work in a team with a Landscape Architecture in Genoa student. Both are responsible for a collaborative development of the urban component of the project. The Landscape Architecture students design the Molo masterplan while the Architecture students



MASTER'S PROJECT: ERIC PETERSON'S STUDIO

THE POST-INDUSTRIAL PORTO ANTICO

Students:

Angel Alfaro + Daniella Fernandez Kayla Cox + Gasndy Damus Jorge Crespo + Carlos Firpi Marina Mikhaiel + John Roque Lauren Grzenda + Kelsey Boyd Jose Moreno + Luiz Lam Ramses Terrero + Josmanny Cid



MASTER'S PROJECT: HENRY RUEDA'S STUDIO

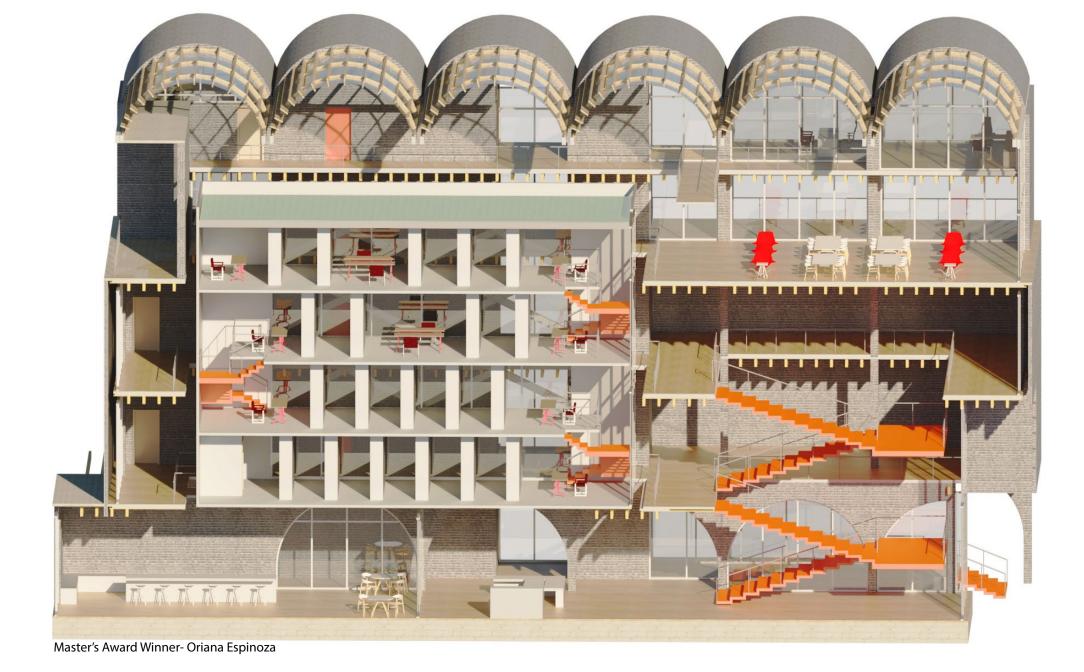
SAVANNAH LIBRARY

Library buildings are complex, technologically advanced, site specific and highly functional buildings, however with the development of digital technologies, e-books and internet-based research, at first glance, they seem as an "endangered species", among the architectural landscape.

Throughout history, architects had found ways to understand all the technical constraints of the program and transform it into iconic, innovative, engaging and creative buildings, but today, the permanence of physical books, begins to pose a challenge; storage and availability must be reconsidered.

Libraries are Public Space and as such, they are an extension of the street, the sidewalk, the plaza; they are buildings of civitas, culture and knowledge. Definitively libraries must engage the communities where they are part of, resulting in a hybrid between a science/art/cultural institution and a community center.

This Studio was intended to engage students in a conceptual approach to an architectural project. Studio will also provide a core foundation of research methods towards definition of: programming, site analysis and material's knowledge related to contemporary environmental, technological, and social issues in architecture. With field trips and visits to important historical milestones as well as contemporary case studies like the visits to New York City, New Haven and Savannah, students will develop an appreciation for the different typologies in Library Design, understanding sites and its implications towards the design of public buildings and ultimately, experimentation with new technologies and materials as related to applications in building design and construction. Students examined three major topics, Program: a library building; Tectonics: a brick construction proposal and Site: located in the City of Savannah, Georgia. Projects are expected to innovate in the understanding of modularity and brick construction tectonics. Brick masonry technologies will be implemented in three different lines of investigations: a. Brick materials; b. Brick layouts; c. Brick shapes. Experimentation was the key to approach material interrogations and understand chance and error as part of the design process.



MASTER'S PROJECT: HENRY RUEDA'S STUDIO

SAVANNAH LIBRARY

Students:

Cristian Almendariz Yenifer Cordoba **Christopher Crocitto** Miguel Escotet Oriana Espinoza Alfonso Fernandez Denis Ibarra Johana Mendoza Kevin Muniz Sofia Novoa Laura Patino Eddy Perez Iris Sanchez Jessica Suhr Zair Toloza Mariana Velasquez

VENTS



2019 OPEN HOUSE

THE SCHOOL OF ARCHITECTURE OPENS ITS DOORS TO FUTURE STUDENTS AND THEIR FAMILIES

The FIU School of Architecture hosted its annual Open House event to welcome future and potential students. This event allows the students and their families to visit the school, get familiarized with the various programs offered and also provides them with all the information they will need in order to make their transition into the school as easy and enjoyable as possible.

This year's turnout was amazing. More than three hundred people were received at our BEA Gallery by our faculty, staff and volunteers.

The Chairs of each department gave a warm welcome to all by kicking off the event with a presentation at the school's auditorium where they offered a close look at everything that we do here at the school.

Students and parents were also taken around the facilties in tours lead by our student volunteers. Advising sessions were also scheduled to answer any question that the guests may have had concerning admission and enrollement.



INTEGRATED PATH TO ARCHITECTURAL LICENSURE

IPAL STUDENTS INTERN AT LOCAL FIRMS

This initiative provides students the opportunity to complete requirements for licensure while earning their degree. Spearheaded by the National Council of Architectural Registration Boards (NCARB), the initiative enables accredited programs to incorporate professional experience and examination into curricula.

The IPAL Program is available as an option only in our Master of Architecture 6-year Track. Students in our 5-6 year M.arch Tracks can apply to this program during their third year. Admission into this program is limited and highly selective.

From left to right: Elias Kawass, Alejandro Castiello, Van Le, Dan Freed, Rosanna Rodriguez, Daphne Gurri, Mariana Cruz, Craig Aquart, Judith De Rojas, Gustavo Berenblum, Jason Chandler.



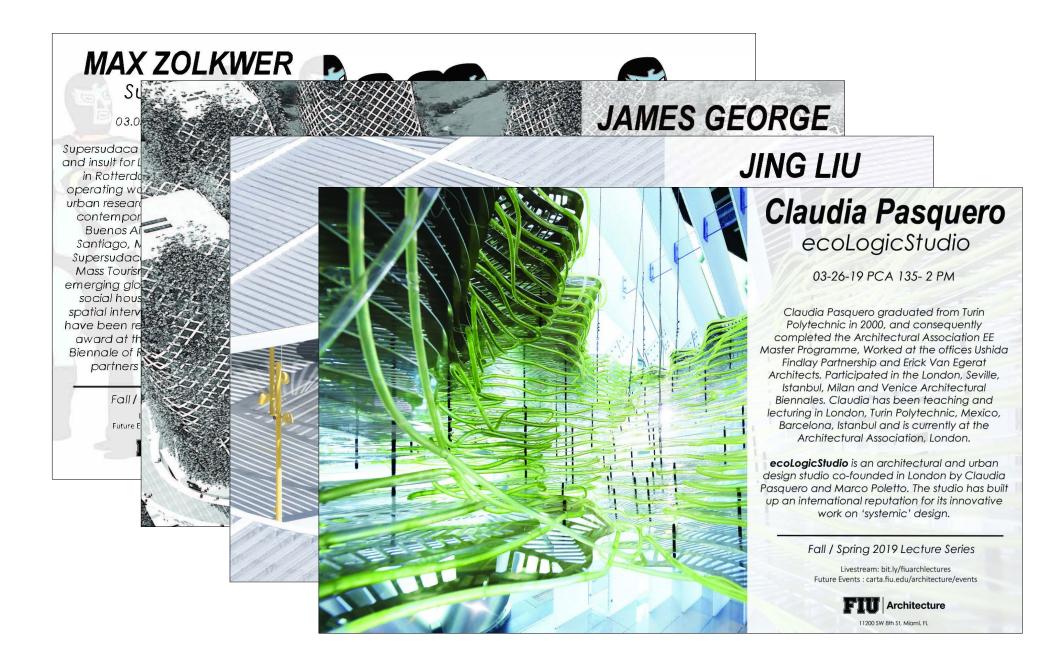
2019 CAREER FAIR

THE SCHOOL WELCOMED 30 FIRMS FOR A TWO-DAY EVENT THAT INCLUDES PRESENTATIONS, JOB FAIR AND INTERVIEWS

With resumes and portfolios in hand, over 130 FIU School of Architecture (SOA) graduate students attended the 2019 Career Fair on Tuesday, February 19th. A total of 30 different employers were on hand to discuss full-time, part-time and internship positions with prospective employees.

The annual SOA Career Fair serves as a unique opportunity for students in the architecture, interior architecture and landscape architecture programs to meet and interact with employers and recruiters. In addition, the fair offers exclusive access to hiring representatives from renown international firms and organizations such as AECOM, Arcwerks, Arquitectonica, BEA, Berenblum Busch Architects, Bermello Ajamil & Partners, CallisonRTKL, Inc, Carty Architecture, Chisholm Architects, Cube 3, D&B Tile, Finfrock, GSLADesign, HKS, IA Interior Architects, Interplan LLC, Kimley-Horn, MC Harry, Miller Legg, OBMI, Oppenhiem, Perkins + Will, Quality by Design FL, SB Architects, Stantec, Trachtenberg, U.S. Air Force, Vercetti Enterprise, WGI, Witkin Hults Design Group.

Both employers and students participate in a full-day agenda consisting of a lecture, panel discussion, firm presentations, and a table fair. The next day, employers select top students for interview sessions. This schedule is programmed to build and foster new, professional relationships between employers and students, and increase future career opportunities. "The SOA team spent a lot of time and efforts to ensure the success of the event. We were amazed by the overall quality of the students. It is important to be connected and give back to the local community and help the younger generation," said Cong Wang, Senior Designer at CallisonRTKL, Inc. Thank you to all participating firms and students that made this year's Career Fair a success.



SPRING 2019 LECTURE SERIES

Jing Liu is a founder and principal of SO-IL, where she has been practicing since 2008. Her work focuses on interactive and multidisciplinary projects that deaf with contemporary urban conditions. Liu received her education in China, Japan, UK and the United States.

James George is an architect and Design Director of HTL practicing internationally from Nigeria, Dubai, Melbourne and South Africa, where his immediate focus is on Innovative Sustainable Solutions and Future Cities. His current interests revolve on the multi-layering of City Space and how the infrastructure of the city can be invaded and interrupted with architecture.

Max Zolkwer from Supersudaca (a word combination of virtue and insult for Latin immigrants) was founded in Rotterdam in 2001. Supersudaca addresses subjects such as Mass Tourism in the Caribbean, China's emerging global presence, Latin American social housing experiments and direct spatial interventions amongst others.

Claudia Pasquero lectured on ecoLogicStudio, an architectural and urban design studio co-founded in London by her and Marco Poletto. The studio has built up an international reputation for its innovative work on "systemic" design.



END OF YEAR EXHIBITION CELEBRATION

STUDENTS AND THEIR FAMILIES GOT TOGETHER
ONE LAST TIME BEFORE COMMENCEMENT
CEREMONY

To celebrate the end of their time at FIU, students and family members got together at the BEA Gallery. The walls were filled with the Master's Projects for all the graduates to show and discuss with the guests. This celebration marks the culmination of their graduate program and the beginning of their professional career.

The gallery also exhibited a bench designed by FIU Architecture graduate student Elmer Garcia in collaboration with the Fabrication Laboratory.

All three departments, Architecture, Interior Architecture, and Landscape Architecture + Environmental and Urban Design were present in the event. Dean Brian Schriner, department chairs and faculty had the chance to speak with guests and apreciate the student work exhibited.

STUDY ABROAD



GENOA STUDY ABROAD

STUDENTS ENJOY THEIR SEMESTER LONG STUDY ABROAD EXPERIENCE IN GENOA, ITALY

Once again, our students embarked on a once in a lifetime experience on the Fall FIU Genoa Fall program with Senior Instructor Eric Peterson. Genoa is home to FIU's longest study abroad program due its immersive nature of living abroad in an Italian city that has a rich present and complex history. Their one semester long stay goes beyond a touristic experience as the students are encouraged to engage with the city and with the students and faculty of the University of Genoa. Italy serves as a lens through which to gain a perspective on contemporary issues, whether in the field of architecture and design or the humanities and social sciences.

They also got a chance to visit three other countries like France, Germany and Switzerland as part of the European tour that covers works of architecture by Le Corbusier, Frank Gehry, Peter Zumthor, Renzo Piano, Santiago Calatrava, Carlo Scarpa, Zaha Hadid and many others. Within Italy they visit cities like Rome, Venice, Florence, Milan and the Cinque Terre where they were exposed to centuries worth of art and architecture.

ACULTY

THOMAS SPIEGELHALTER LEADS WORKSHOP IN TOKYO

Two EU Belmont Forum/SUGI projects shaked hands at Keio University in Tokyo, Japan for a collaboration workshop to share research information and discuss progress in their respective projects. FIU's Professor Thomas Spiegelhalter who leads the Miami CRUNCH research team together with FIU graduate researchers Darren Ockert & Monica Dragalina, and graduate student Amaila Tomey met with Keio University's M-NEX research team led by Professor Wanglin Yan and included PH.D and Masters students from across Asia. Keio University features the work of honorary jukuin and Pritzker Architecture Prize-winning architect Fumihiko Maki. Maki was also instrumental in the launch of Shonan Fujisawa Campus (SFC), not only in the design of individual school buildings but also in the grand design of the campus itself.

CRUNCH (Carbon Resilient Urban Nexus Choices) consists of over 19 project partners in the UK, Poland, Netherlands, USA, and Taiwan addressing all three sectors of the food, water, and energy nexus through an integrative, multidisciplinary approach. The Miami team is working on data-driven planning and scenario tools for integrated decision making using the Urban Living Lab (ULL) approach based at FIU's MBUS Studio. The team is identifying a data and mapping baseline for the cities of Miami Beach and South Miami and developing a framework for testing and analyzing models using different carbon- neutral and resilient scenarios.

M-NEX is a design-led nexus approach to urban food-energy-water management innovations with 7 international ULLs in Tokyo, Belfast, Doha, Detroit, Sydney, and Amsterdam. The Tokyo team based at Keio University works in the Great Metropolitan Area with WISE Living Lab of Tokyu Company and Yokohama City developing participatory mechanisms for sustainable food-life through mobilizing social and natural capitals, integrating knowledge and technology, and co-designing/co-delivering alternativesto the options presently available.



ERIC PETERSON RECEIVES 2019 TOP SCHOLAR AWARD

President Mark B. Rosenberg and Provost Kenneth G. Furton recognized and celebrated 36 faculty members at the annual FIU Top Scholar Award Reception. This recognition is awarded to faculty members who have made significant achievements and contributions in research and teaching over the past year. The award reception was held at the Ronald W. Reagan Presidential House.

One of these outstanding faculty members was Eric Peterson. Peterson is a Senior Instructor for the Department of Architecture and teaches undergraduate and graduate architectural design courses both locally and abroad in Genoa, Italy. He has been teaching at FIU for over 14 years and has contributed greatly to the development of the department's fabrication lab and the growth of the department's study abroad programs.

Peterson holds degrees from Middlebury College and University of Florida's School of Architecture. He served an apprenticeship in traditional English joinery and worked as a journeyman carpenter and construction supervisor for ten years. He completed his architectural internship at local design firms in Miami working as a designer and computer modeler. Equally at home with traditional carpenters' tools and advanced software for controlling CNC machines he makes no distinction between various modalities of fabrication. Recent projects include the Solar Decathlon – interior team leader; Palletcraft – a retrospective exhibition of furniture made from recycled materials; and Miami 2100 – an exhibition on the impact of sea level rise on the city of Miami. He currently is pursing a Ph.D at Università Degli Studi Di Genova (UNIGE) while teaching full-time at FIU.

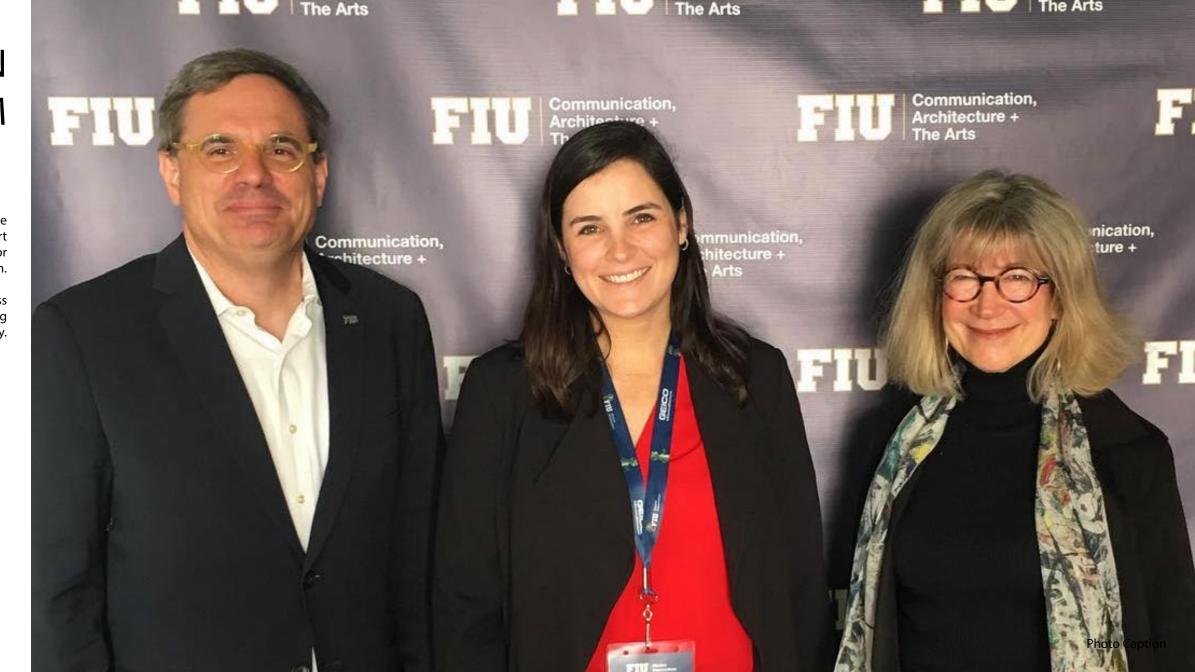


ALUMNI

YOUNG WOMEN ARCHITECTS FORUM

As part of Panther Alumni Week 2019, Chair Jason Chandler and Associate Dean Marilys Nepomechie welcomed Ana Benatuil (Gensler), Đantasha Hart (Stantec), and Ülaudia Fernandez (Arquitectonica) three licensed graduates for the Young Women Architects Forum.

The forum was held in Professor Chandler's Professional Office Practice class on Tuesday, February 5th. The graduates participated in a lively and engaging discussion with students and faculty.



Academics

The Department of Architecture offers the Master of Architecture degree and the Master of Arts in Architecture degree. Whether you are a high school graduate, possess a 2- or 4-year college degree, or have a professional degree in architecture, our architecture program offers customizable tracks that range from 1 year to 6 years.

Master of Architecture

MArch (6-Year) | Arch (5-Year) | MArch (3-Year) | MArch (2-Year)

Master of Arts in Architecture

MAA (1-Year)

We also offer the Graduate Certificate in the History, Theory and Criticism of Architecture.

NAAB Accreditation

"In the United States, most registration boards require a degree from an accredited professional degree program as a prerequisite for licensure. The National Architectural Accrediting Board (NAAB), which is the sole agency authorized to accredit professional degree programs in architecture offered by institutions with U.S. regional accreditation, recognizes three types of degrees: the Bachelor of Architecture, the Master of Architecture, and the Doctor of Architecture. A program may be granted an eight-year, three-year, or two-year term of accreditation, depending on the extent of its conformance with established educational standards.

Doctor of Architecture and Master of Architecture degree programs may require a pre-professional undergraduate degree in architecture for admission. However, the pre-professional degree is not, by itself, recognized as an accredited degree.

Florida International University, College of Communication, Architecture + The Arts, Department of Architecture offers the following NAAB-accredited degree programs:

M. Arch. (high school degree + 174 credits)
M. Arch. (pre-professional degree + 60 credits)

M. Arch. (non-pre-professional degree + 105credits)

Next accreditation visit: 2025

The Department of Architecture

The FIU Department of Architecture trains students in the profession of architecture to become thoughtful practitioners, critical thinkers, and broad visionaries with the skills and knowledge to enhance their communities and the built environment around them. The Department has a world-class faculty engaged in architectural practice and research on issues of design, sustainability, history/theory/criticism, sea-level rise, digital fabrication, and a whole host of interdisciplinary areas that advance knowledge in South Florida and across the globe.

College of Communication, Architecture + The Arts

The College of Architecture + The Arts engages our local and global communities by deploying the power of architecture + the arts to create, innovate, and inspire solutions to social, economic, and environmental problems. Offering 9 graduate and 8 undergraduate degrees within 7 academic departments, our more than 2,500 majors have the unique experience working with our award-winning faculty, in nationally ranked programs, in the heart of Miami — one of the country's most vibrant, diverse, and creative cities!

For more information, visit us at carta.fiu.edu/architecture

Mayra Ortega, Admissions Recruiter email: maortega@fiu.edu

Paul L. Cejas School of Architecture Building, Office 272, Monday through Friday, from 8:30am to 5:00pm.

Call (305) 348-2765 or email us at cartaadv@fiu.edu to make an appointment.

FIU Architecture eFolio, Spring 2019

Jason R. Chandler, A.I.A. | Chair

Andrea Perez & Ernesto Medina | Editors

Zalman Meyer | Designer

Department of Architecture

Super Jury Winner Celine Mazhar, Nepomechie Studio | Cover Image

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