

Art and Art History

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Common Prerequisite Courses

For a list of all state-approved common prerequisites, including alternatives, visit <https://cpm.flvc.org>.

ARH 2050	Art History Survey I	3
ARH 2051	Art History Survey II	3
ART 1201C	2-D Design	3
ART 1203C	3-D Design	3
ART 2300C	Beginning Drawing	3
ART 2330C	Beginning Figure Drawing	3
	Studio Electives	6

All courses except ARHX050 and ARHX051 require a "C" or higher.

Program Requirements (60 credits)

ARH 4450	Modern Art	3
ARH 4470	Contemporary Art – GL	3
	Art History Electives	6
ART 3820	Research & Development – GL	3
ART 3822	Creative Practice	3
ART 4952C	Thesis I	3
ART 4953C	Thesis II	3
	Studio Electives	27
	Advisor Approved Electives	9

See the Art and Art History Department website for further information.

Bachelor of Fine Arts in Art

A Bachelor of Fine Arts in Art is a professional degree program for artists who have a serious interest in the evolution of their artistic expression. This program will require you to contend with yourself as an artist by fostering your dedication, the definition of your point of view, your ideas, and the quality of your ways of expression.

Admission Requirements

The admission requirements apply to the BFA in Art degree. All applicants must meet University minimum admission requirements. Candidates for the BFA in Art will be required to submit electronically a portfolio of their works with a short statement. A departmental committee will review the portfolios. The focus of the review will be on quality work, technical ability, and consistency. Currently, the CARTA departments utilize the SlideRoom service for the portfolio submissions. See the Art and Art History Department website for further information.

Academic Standards

To progress into upper-division BFA in Art Major courses, students must complete the four lower division foundation courses (12 credits) with a minimum GPA of 2.75 or greater in two attempts or fewer. These courses include ART 1201C 2D Design, ART 1203C 3D Design, ART 2300C Beginning Drawing, ART 2330C Beginning Figure Drawing. Drops after the add/drop period, which result in a DR grade are considered an attempt in the course and count as an unsuccessful enrollment. Students who do not satisfy this requirement will be advised to change major to other degrees such as BA in Art History or BA in Interdisciplinary Studies.

Degree Program Hours: 120

Bachelor of Fine Arts in Digital Arts

The Bachelor of Fine Arts in Digital Arts is designed to prepare students for technological and conceptual relevance within contemporary digital arts practice. Students are encouraged to push the boundaries of new media, explore emerging technologies and participate in the evolution of digital arts as an interdisciplinary exploration within the field of fine arts. The program balances practical and technical training with an emphasis on fine arts. This degree offers an intensive course of study in new media. Students graduating from this degree will be able to seek careers in motion graphics, prototype design, digital fabrication, digital photography, and digital audiovisual artworks.

Admission Requirements

These admission requirements apply to all majors within the BFA in Digital Arts degree. All applicants must meet University minimum admission requirements. Candidates for the BFA in Digital Arts will be required to submit electronically a portfolio of their works with a short statement. A departmental committee will review the portfolios. The focus of the review will be on quality work, technical ability, and consistency. This will assist the program to better advise students in a course sequence designed for student success. Currently, the CARTA departments utilize the SlideRoom service for the portfolio submissions. See the Art and Art History Department website for further information.

Academic Standards

To progress into upper-division BFA in Digital Arts Major courses, students must complete the four lower division foundation courses (12 credits) with a minimum GPA of 2.75 in two attempts or fewer. These courses include ART

1201 C 2D Design, ART 1203C 3D Design, ART 2300C Beginning Drawing, ART 2330C Beginning Figure Drawing. Drops after the add/drop period, which result in a DR grade, are considered an attempt in the course and count as an unsuccessful enrollment. Students who do not satisfy this requirement will be advised to change major to other degrees such as BA in Art History or BA in Interdisciplinary Studies.

Degree Program Hours: 120

See the general information section, admission and graduation requirements, and new general education requirements.

Common Prerequisite Courses

For a list of all state-approved common prerequisites, including alternatives, visit <https://cpm.flvc.org>.

MAC 1105	College Algebra	3
ARH 2050	Art History Survey	3
ARH 2051	Art History Survey II	3
ART 1201C	2-D Design	3
ART 1203C	3-D Design	3
ART 2300C	Beginning Drawing	3
ART 2330C	Beginning Figure Drawing	3
CGS 2518	Computer Data Analysis	3
or		
COP 2250	Java Programming	3

All courses except ARHX050 and ARHX051 require a "C" or higher.

Program Requirements (60 credits)

ARH 4450*	Modern Art	3
ARH 4470*	Contemporary Art – GL	3
ARH 4771	History of Digital Art	3
ART 2602C*	Digital Imaging	3
ART 2608C*	Digital Media Foundation	3
ART 2622C	Introduction to Experimental Video Art	3
ART 2648C	Introduction to Digital Art Lab	3
ART 3617C	Intermediate Experimental Video	3
ART 3638C	Video Installation	3
ART 3820*	Research & Development	3
ART 3822*	Creative Practice	3
ART 4636C	Advanced Experimental Video Art	3
ART 4649C	Intermediate Digital Art Lab	3
ART 4650C	Advanced Digital Art Lab	3
ART 4952C	Thesis I	3
ART 4953C	Thesis II	3
PGY 2800C	Beginning Digital Photography	3
Advisor Approved Electives		9

*Indicates courses common across majors within degree.

Bachelor of Fine Arts in Digital Arts: Graphic Design Major

The Graphic Design Major provides an intensive program of study in contemporary design strategies and theory. The curriculum includes design and typography courses with an emphasis on mobility, strategic branding and social media in a network economy. This degree major capitalizes on a strong base in fine arts and innovative design courses where students will master a strong

foundation in design and become proficient designers sought by multiple disciplines, industries, and professions.

Degree Program Hours: 120

Common Prerequisite Courses (24 credits)

MAC 1105	College Algebra	3
ARH 2050	Art History Survey	3
ARH 2051	Art History Survey II	3
ART 1201C	2-D Design	3
ART 1203C	3-D Design	3
ART 2300C	Beginning Drawing	3
ART 2330C	Beginning Figure Drawing	3
CGS 2518	Computer Data Analysis	3
or		
COP 2250	Java Programming	3

Program Requirements (60 credits)

ARH 4450*	Modern Art	3
ARH 4470*	Contemporary Art –GL	3
ARH 4724	History of Graphic Design	3
ART 2602C*	Digital Imaging	3
ART 2608C*	Digital Media Foundation	3
ART 3820*	Research & Development	3
ART 3822*	Creative Practice	3
ART 4660C	Digital Art Presentation	3
GRA 2106C	Typography	3
GRA 2111	Graphic Design I	3
GRA 2151C	Illustration	3
GRA 3803C	Design for Mobility	3
GRA 3817	Graphic Design II	3
GRA 4818	Graphic Design III	3
GRA 4189C	GRA 4189C Thesis I/Portfolio	3
GRA 4940	GRA 4940 Graphic Design Internship	3
PGY 2800C	Beginning Digital Photography	3
Electives	Advisor Approved Electives	9

* Indicates courses common across majors within degree.

Bachelor of Fine Arts in Digital Arts: Animation Major

The BFA in Digital Arts: Animation Major emphasizes concepts and technical practices essential to the production of 2D and 3D computer animation and new media. Students will explore the role of animation and new media within contemporary culture, its potential for artistic output, and creative storytelling. Students graduating from this major will seek careers in animation, motion graphics, Film/TV, and related fields. This major offers an intensive course of study in animation, storytelling, character design, video production, and new media.

Degree Program Hours: 120

Common Prerequisite (24 credits)

MAC 1105	College Algebra	3
ARH 2050	Art History Survey	3
ARH 2051	Art History Survey II	3
ART 1201C	2-D Design	3
ART 1203C	3-D Design	3
ART 2300C	Beginning Drawing	3
ART 2330C	Beginning Figure Drawing	3

CGS 2518	Computer Data Analysis	3
or	Java Programming	
COP 2250		

Program Requirements (60 credits)

ARH 4450*	Modern Art	3
ARH 4470*	Contemporary Art – GL	3
ARH 4771	History of Digital Art	3
ART 2021C	Introduction 3D Animation	3
ART 2025C	Introduction 2D Animation	3
ART 2602C*	Digital Imaging	3
ART 2608C*	Digital Media Foundation	3
ART 2622C	Introduction to Experimental Video Art	3
ART 3023C	Intermediate Animation	3
ART 3617C	Intermediate Experimental Video	3
ART 3666C	Storytelling and Character Development	3
ART 3820*	Research & Development	3
ART 3822*	Creative Practice	3
ART 4615C	Advanced Animation	3
ART 4636C	Advanced Experimental Video Art	3
ART 4952C	Thesis I	3
ART 4953C	Thesis II	3
Electives	Advisor Approved Electives	9

* Indicates courses common across majors within degree.

Bachelor of Arts in Art

The Bachelor of Arts (BA) in Art program offers a wide range of experiences in studio art, including technical and formal concerns, experimental and conceptual development, while also allowing concentration in a focused area of study or exploration of other academic disciplines within the University. The BA in Art establishes the foundation towards an artistic career. It qualifies for advancement to graduate education such as MFA in Visual Arts, MAT or MS in Art Education, and MA in Arts Administration.

Academic Standards

To progress into upper-division BA in Art Major courses, students must complete the four lower division foundation courses (12 credits) with a minimum GPA of 2.50 or greater in two attempts or fewer. These courses include ART 1201C 2D Design, ART 1203C 3D Design, ART 2300C Beginning Drawing, ART 2330C Beginning Figure Drawing. Drops after the add/drop period, which result in a DR grade, are considered an attempt in the course and count as an unsuccessful enrollment. Students who do not satisfy this requirement will be advised to change major to other degrees such as BA in Art History or BA in Interdisciplinary Studies.

Degree Program Hours: Minimum 120**Common Prerequisite Courses**

For a list of all state-approved common prerequisites, including alternatives, visit <https://cpm.flvc.org>.

All courses except ARHX050 and ARHX051 require a “C” or higher.

ARH 2050	Art History Survey	3
ARH 2051	Art History Survey II	3
ART 1201C	2-D Design	3

ART 1203C	3-D Design	3
ART 2300C	Beginning Drawing	3
ART 2330C	Beginning Figure Drawing	3
Studio Electives		6

Upper Division Requirements (60 credits)

ARH 4450	Modern Art	3
ARH 4470	Contemporary Art - GL	3
ART 3820	Research & Development – GL	3
Studio and Art History Electives		39
(maximum 6 credits in Art History)		
Advisor Approved Electives		12

Bachelor of Arts in Art History

The Department of Art and Art History offers a BA in Art History that is designed to introduce methodologies and subjects of Art History from throughout the world. In addition to traditional European and American subjects from ancient to modern times, we offer a strong emphasis on Latin American art from Pre-Columbian to the present. The BA in Art History provides professional education as preparation for careers as art professionals and for further graduate study. The BA compliments our BFA degree program in art and provides significant interaction between artists and historians.

Degree Program Hours: Minimum 120**Common Prerequisite Courses**

For a list of all state-approved common prerequisites, including alternatives, visit <https://cpm.flvc.org>.

ARH 2000	Exploring Art	3
ARH 2050	Art History Survey I	3
ARH 2051	Art History Survey II	3
ART 2300C	Beginning Drawing	3

Remarks: Admission to the program requires completion of appropriate General Education Requirements, CORE, or UCC requirements.

Program Requirements

ARH 3811	Studies in the Methodology of Art	3
ARH 4450	Modern Art	3
ARH 4470	Contemporary Art – GL	3
ARH Core:		
One course from each of these areas:		
/Renaissance/Baroque		3
18th/19th Century		3
Asian		3
Pre-Columbian/Latin American/Art of the Americas		3
ARH electives(ARH electives may include Core areas and other electives)		15
ART/PGY electives		3
ARH 4970	Art History Thesis	3
Electives		18

(At least 9 of these elective credits must be courses outside the Department of Art and Art History. Students are encouraged to take courses in the humanities that pertain to Art History)

Bachelor of Science in Art Education: Grades K-12 Major

The Bachelor of Science in Art Education: Grades K-12 major is a professional degree program designed to train artists to teach art/art history, aesthetics and criticism in a school or studio settings. The program emphasizes the blending of research and theory with rigorous studio experience, and considers the urban, multicultural nature of the university community, as well as more general national trends within the discipline. The program involves extensive fieldwork with supervision and seminars. All students are encouraged to pursue specialized interests and needs. This degree program utilizes a competency-based and field-centered training model and leads to eligibility for Florida Teaching Certificate in grades K-12.

This program is fully accredited by the Council for the Accreditation of Educator Preparation (CAEP) and by the National Association of Schools of Art and Design (NASAD).

Minimum 2.5 GPA requirement for entry into program.

Academic Standards

To progress into upper-division BS in Art Education: Grades K-12 major courses, students must complete the four lower division foundation courses (12 credits) with a minimum GPA of 2.50 or greater in two attempts or fewer. These courses include ART 1201C 2D Design, ART 1203C 3D Design, ART 2300C Beginning Drawing, ART 2330C Beginning Figure Drawing. Drops after the add/drop period, which result in a DR grade, are considered an attempt in the course and count as an unsuccessful enrollment. Students who do not satisfy this requirement will be advised to change major to other degrees such as BA in Art History or BA in Interdisciplinary Studies.

Degree Program Hours: 120

See the general information section, admission and graduation requirements, and new general education requirements.

Graduation Requirements:

In addition to University graduation requirements, the Grades K-12 Program graduation requirements include successful demonstration of the Florida Educator Accomplished Practices, GPA 2.5 or above and passing scores on all three sections of the Florida Teacher Certification Exams (General Knowledge, Professional Education, and Subject Area Exam Prekindergarten/Primary PK-3).

Common Prerequisite Courses

All courses except ARHX050 and ARHX051 require a "C" or higher.

For a list of all state-approved common prerequisites, including alternatives, visit <https://cpm.flvc.org>.

EDF 1005	Introduction to Education ¹	3
ARH 2050	Art History Survey I	3
ARH 2051	Art History Survey II	3
ART 1201C	2-D Design	3
ART 1203C	3-D Design	3
ART 2300C	Beginning Drawing	3
ART 2330C	Beginning Figure Drawing	3

¹Requires field experience of 15 clock hours outside of class time.

Grades K-12 Requirements:

Subject Matter Specialization Core: (36)

ARH 4470	Contemporary Art – GL	3
Art History Electives		3
ART 3310C	Intermediate Drawing or	
ART 3314C	Classical Drawing (Portfolio Review) or	
ART 3332C	Intermediate Figure Drawing	3
ART 3402C	Intermediate Printmaking or	
PGY 3410C	Intermediate Photography	3
ART 3504C	Intermediate Painting or	
ART 3560C	Figure Painting (Portfolio Review) or	
ART 3569C	Portrait Painting (Portfolio Review)	3
ART 3710C	Intermediate Sculpture or	
ART 3760C	Intermediate Ceramics	3
Studio Electives		12
ART Study Abroad or Advisor Approved Electives		6

Professional Education: (24)

EDP 3004	Educational Psychology	3
RED 4325	Subject Area Reading	3
TSL 4324	ESOL Issues and Strategies for Content Teachers – GL	3
ARE 4316	Special Teaching Lab Art K-5 (Fall only)	3
ARE 4341	Special Teaching Lab Art 6-12 (Fall only)	3
ARE 4940	Student Teaching	9

Special Methods and Student Teaching

Students must complete 12 credits of foundation courses prior to enrolling in 4000-level Special Teaching Lab courses. ARE 4316 and ARE 4341 must be taken before ARE 4940. Applications to student teach are due in the office of the Office of Clinical Experiences by March 1 for Fall semester placement and June 1 for Spring semester placement.

Bachelor of Science in Art Education: Career Development Major

The BS in Art Education: Career Development major prepares students for employment in professions that depend on an art education background but that do not require teacher certification. Students aspiring to work with art centers, galleries, business, public and private school settings, or with nonprofit organization may consider this major for their professional preparations. Graduates of this program can obtain the Florida Art Teacher Certification by passing the GK and the FTCE exams.

The program is in accordance with and follows the recommendations of both the National Visual Arts Standards and the Florida Next Generation Sunshine State Standards, and is fully accredited by the Council for the Accreditation of Educator Preparation (CAEP) and by the National Association of Schools of Art and Design (NASAD)

Academic Standards

To progress into upper-division BS in Art Education: Career Development major courses, students must complete the four lower division foundation courses (12 credits) with a minimum GPA of 2.50 or greater in two attempts or fewer. These courses include ART 1201C 2D Design, ART 1203C 3D Design, ART 2300C Beginning Drawing, ART 2330C Beginning Figure Drawing. Drops after the add/drop period, which result in a DR grade, are considered an attempt in the course and count as an unsuccessful enrollment. Students who do not satisfy this requirement will be advised to change major to other degrees such as BA in Art History or BA in Interdisciplinary Studies.

Degree Program Hours: 120

Lower Division: (60)

See the general information section, admission and graduation requirements, and new general education requirements.

Common Prerequisite Courses

For a list of all state-approved common prerequisites, including alternatives, visit <https://cpm.flvc.org>.

EDF 1005	Introduction to Education ¹	3
ARH 2050	Art History Survey I	3
ARH 2051	Art History Survey II	3
ART 1201C	2D Design	3
ART 1203C	3D Design	3
ART 2300C	Beginning Drawing	3
ART 2330C	Beginning Figure Drawing	3

¹Requires field experience of 15 clock hours outside of class time.

Career Development Major:

Subject Matter Specialization Core: (36)

ARH 4470	Contemporary Art – GL	3
Art History Electives		3
ART 3310C	Intermediate Drawing or	
ART 3314C	Classical Drawing (Portfolio Review) or	
ART 3332C	Intermediate Figure Drawing	3
ART 3402C	Intermediate Printmaking or	
PGY 3410C	Intermediate Photography	3
ART 3504C	Intermediate Painting or	
ART 3560C	Figure Painting (Portfolio Review) or	
ART 3569C	Portrait Painting (Portfolio Review)	3
ART 3710C	Intermediate Sculpture or	
ART 3760C	Intermediate Ceramics	3
Studio Electives		12
ART Study Abroad or Advisor Approved Electives		6

Professional Education: (15)

EDP 3004	Educational Psychology	3
RED 4325	Subject Area Reading	3
TSL 4324	ESOL Issues and Strategies for Content Teachers – GL	3
ARE 4316	Special Teaching Lab Art K-5 (Fall Only)	3
ARE 4341	Special Teaching Lab Art 6-12 (Fall Only)	3

Special Methods

Students must complete 12 credits of foundation courses prior to enrolling in 4000-level Special Teaching Lab courses. ARE 4316 and ARE 4341 must be taken before ARE 4940. Applications to student teach are due in the office of the Office of Clinical Experiences by March 1 for Fall semester placement and June 1 for Spring semester placement.

Master of Science in Art Education Accelerated Degree Pathway

Students from the following undergraduate majors may apply to the Accelerated Master's in Art Education Degree Pathway: BS in Art Education, BA in Art, BFA in Art, BFA in Digital Arts. If accepted, students will be allowed to take up to 12 credits of graduate courses which will apply toward both their undergraduate and their master's degree program.

The admissions requirements:

- Current enrollment in one of the above mentioned bachelor's degree program
- Completed a minimum of 75 undergraduate credits
- Current GPA of 3.2 or higher
- Portfolio review and interview
- Complete the separate Accelerated Bachelors/Master's degree application, including signed approval by the director, coordinator or designee of the graduate program.

Minor in Art (18 credit hours)

ARH Elective	3
ART 2300C or ART 2330C Beginning Drawing/Beginning Figure Drawing	3
ART Studio Electives (4)	12
Total	18

Note: A minimum of 9 credits must be at FIU, and a minimum of 9 credits must be upper-division (3000-4000 level)

Minor in Art History (18 credit hours)

ARH 4450	Modern Art	3
ARH 4470	Contemporary Art – GL	3
ART Studio Elective		3
ARH Electives (3)		9
Total		18

Note: A minimum of 9 credits must be at FIU, and a minimum of 9 credits must be upper-division (3000-4000 level)

Certificate in Portrait and Figurative Art

The Certificate in Portrait and Figurative Art is designed to give interested students the knowledge and skills necessary to have a successful professional career in portrait and figurative art. The Certificate is offered to students in FIU's Department of Art + Art History.

Only student majoring in a degree program at FIU's Department of Art + Art may enroll in the Certificate program. The course titled Classical Drawing (ART 3314C/ART 4322C) must be taken during the first two semesters of the program. In addition, a grade of B or better in the first two (2) studio courses is a prerequisite for continuing in the Certificate program. Students must receive a grade of a B- or better in all the required courses in order to graduate.

The Certificate in Portrait and Figurative Art requires 18 credits. (15 credits in Academy studio and 3 credits in approved art history)

Fifteen (15) credits in Academy studio (select from the following):

ART 3314C	Classical Drawing
ART 4322C	Advanced Classical Drawing
ART 3335C	Portrait Drawing
ART 4335C	Advanced Portrait Drawing
ART 3569C	Portrait Painting
ART 4517C	Advanced Portrait Painting
ART 3560C	Figure Painting
ART 4560C	Advanced Figure Painting
ART 3512C	Landscape Painting
ART 4514C	Advanced Landscape Painting

Three (3) credits in Art history (select from the following):

ARH 4312	Later Italian Renaissance
ARH 3350	Baroque Art
ARH 4413	Enlightenment and Romanticism
ARH 4414	19 TH Century European Art
ARH 4450	Modern Art

*Other art history courses may satisfy the requirement with approval from the Academy Director.

Course Descriptions

Definition of Prefixes

ARE-Art Education; ARH-Art History; ART-Art; GRA-Graphic Arts; IDS-Interdisciplinary Studies; PGY-Photography.

Courses that meet the University's Global Learning requirement are identified as GL.

ARE 3313 Experiencing Art in the Elementary Schools (3). Knowledge and skills for the development and implementation of art experiences in the elementary curriculum for the elementary classroom teacher. Lab fee required.

ARE 4316 Special Teaching Laboratory: Art in Grades K-5 (3). Development of instructional skills, techniques, and strategies for teaching art in the elementary school. Laboratory and field participation required. Lab fee required.

ARE 4341 Special Teaching Laboratory: Art in Grades 6-12 (3). Development of instructional skills, techniques, and strategies for teaching art in the middle and senior high school. Laboratory and field participation required. Lab fee required.

ARE 4459 New Media - Crafts in the Classroom (3). Understand the role and evolution of crafts in the schools, their function in child development, planning, assessment and basic production techniques with various media. Lab fee required.

ARE 4848 Concepts in Art Education (3). Understand philosophies and events that influenced the development of Art Education and the application of Discipline-Based Art Education and Aesthetic Education to the classroom. (F,SS)

ARE 4920 Advanced Workshop in Art Education – Technology for the Visual Arts Educators (3). Production and application of materials and techniques in art education, in laboratory or field setting. Lab fee required.

ARE 4925 Advanced Workshop in Art Education (3). Production and application of materials and techniques in art education, in a laboratory or field setting. Lab fee required.

ARE 4926 Advanced Workshop in Art Education (3). Production and application of materials and techniques in art education, in laboratory or field setting. Lab fee required.

ARE 4927 Advanced Workshop in Art Education (3). Production and application of materials and techniques in art education, in laboratory or field setting. Lab fee required.

ARE 4928 Advanced Workshop in Art Education (3). Production and application of materials and techniques in art education, in laboratory or field setting. Lab fee required.

ARE 4929 Advanced Workshop in Art Education (3). Production and application of materials and techniques in art education, in laboratory or field setting. Lab fee required.

ARE 4940 Student Teaching in Art (9). Supervised teaching in an elementary and secondary school. (S)

ARE 4944C Community Outreach (3). Through field experience and diverse client contact students will promote community partnership and collaboration.

ARH 2000 Exploring Art – GL (3). Offers an introductory, non-chronological approach to the understanding and appreciation of art.

ARH 2050 Art History Survey I (3). A broad survey of the visual arts and architecture from the Paleolithic Period through the Middle Ages.

ARH 2051 Art History Survey II (3). A broad survey of the visual arts and architecture from the Renaissance through the Modern Age.

ARH 3210 Early Christian and Byzantine Art (3). The art of the Byzantine Empire from the early Christian period and the foundation of Constantinople to the Ottoman conquest and afterward (300-1500 A.D.). Prerequisites: ARH 2050 or permission of the instructor.

ARH 3313 The Art of Renaissance Florence (3). Course to accompany student program in Florence will focus on

all periods of Italian Renaissance Art with particular emphasis on Florentine Art.

ARH 3350 Baroque Art (3). European art of the 17th and early 18th centuries. Artists to be considered include Bernini, Caravaggio, Velazquez, Vermeer, Rembrandt, Rubens, Poussin, La Tour, and Watteau. Prerequisite: ARH 2051.

ARH 3511 Introduction to the Visual Arts of the African World (3). Examines the continuities between African arts and the arts of African Diaspora. It traces the visual arts from the earliest cave paintings in Africa to the latest Hip-Hop arts in the United States.

ARH 3676 Caribbean Art: Myth and Reality (3). A survey of the contemporary art of the Caribbean with a brief introduction to its early history and a discussion of its complex social structures from country to country.

ARH 3714 History of Photography of Architecture (3). The history of photography from 1839 to now with strong emphasis on the photography of architecture.

ARH 3811 Studies in the Methodology of Art History (3). To introduce art history majors to the variety of methods scholars have adopted and developed for conveying their perspectives on art history, including aesthetics and art theory. Prerequisites: ARH 2000, ARH 2050, and ARH 2051.

ARH 3839 Fundamentals of Museum Studies (3). Outlines the basic topics and issues associated with different types of American museums. Museums are examined as cultural, political, and educational institutions.

ARH 3873 Women in Latin American Art (3). Introduces women in Latin American art from its Pre-Columbian beginnings through the twentieth century. Emphasis will be on painting and sculpture of the twentieth century.

ARH 3930 Special Topics in Art History (3). Rotating special topics in art history. May be repeated with change of content. Prerequisites: ARH 2050 and ARH 2051 or permission of the instructor.

ARH 4014 History of Decorative Arts (3). A survey of the more important and influential periods in history in the production of ceramics, fabrics, glass, jewelry and silversmithing.

ARH 4131 Greek Art (3). The art of Greece from the Bronze Age through the Classical Period. Prerequisite: ARH 2050.

ARH 4151 Roman Art (3). The art of Ancient Rome from the early Iron Age through the late Roman Empire.

ARH 4254 Late Gothic Art in Italy (3). Examines major monuments and artists of late medieval Italy. Artists considered include Giotto, Duccio, Simone Martinim, and Ambrogio Lorenzetti. Prerequisites: ARH 2050 or ARH 2051.

ARH 4310 Early Italian Renaissance (3). A study of Italian Renaissance art from its origins in the late Gothic period through the 15th century. Artists to be considered include Giotto, Duccio, Masaccio, Ghiberti, Brunelleschi, Donatello, Fra Angelico, Uccello, and Botticelli.

ARH 4311 The Art of Venice: The Rise of a Mediterranean Superpower (3). Analysis of artistic aspects of Venice's growth to power. Emphasis on the Church of St. Mark and the Venetian masters.

ARH 4312 Later Italian Renaissance (3). A study of the late 15th and 16th century Italian art, with emphasis on the High Renaissance and Mannerism. Artists to be considered include Leonardo da Vinci, Michelangelo, Raphael, Andrea del Sarto, Giorgione, Titian, Pontormo, and Parmigianino.

ARH 4355 18th-Century European (3). A study of European academic of art, Rococo, Neoclassicism, and early Romanticism. Artists to be considered include Poussin, Watteau, Hogarth, Reynolds, Barry, Fuseli, and David.

ARH 4413 Enlightenment and Romanticism (3). Examines the art of the European Enlightenment and Romantic movement from 1700 to 1848. Artists to be considered include Watteau, Greuze, David, Goya, Blake, Ingres, Gericault, Delacroix, and Friedrich. Prerequisites: ARH 2051 or permission of the instructor.

ARH 4414 19th-Century European Art (3). A study of Neoclassicism, Romanticism, Realism, and Impressionism. Artists to be considered include David, Ingres, Gericault, Delacroix, Goya, Courbet, Manet, Degas, Monet, and Renoir.

ARH 4430 Art and Politics (3). An investigation into the interrelationship between art and political issues, with emphasis on the 19th and 20th centuries.

ARH 4433 Realism, Impressionism, and Post-Impressionism (3). Examines the widespread engagement with modern life in European art from 1848 to 1900. Artists considered include Courbet, Manet, Monet, Renior, Degas, Seurat, Van Gogh, Gauguin, Cezanne, and Munch. Prerequisites: ARH 2051 or permission of the instructor.

ARH 4435 Modern Art in Europe, 1880-1915 (3). Examines the widespread engagement with modern life in European art from 1880 to 1915. Art movements considered include Post-Impressionism, Symbolism, Expressionism, Fauvism, Cubism, and Futurism.

ARH 4450 Modern Art (3). A survey of European and American art from 1890-1945. Prerequisites: ARH 2051 or permission of the instructor.

ARH 4470 Contemporary Art – GL (3). A survey of art from 1945 to the present. Prerequisites: ARH 2051 or ARH 4450 or permission of the instructor.

ARH 4471 Post 1985 Art (3). Examines the changing roles of the arts within the current socio-political context of plurality, corporate sponsorship and mass communications.

ARH 4503 Art and Shamanism (3). An overview of shamanic art and performance since its origins to the present day. It includes a survey of shamanic practices in Siberia, Central Asia, and the Americas.

ARH 4504 Primitive Art (3). An introduction to the art of widely dissimilar groups from areas on the margin or beyond the cultural influences of Europe, the Near East,

India, China, and Japan. Emphasis will be placed on African, Oceanic, and North American Indian Art.

ARH 4512 African Diaspora Arts (3). A survey of the origins and transformation of African Diaspora arts, and their regional manifestations across the Americas. It considers the Harlem Renaissance, Hip Hop, and identity politics.

ARH 4520 African Arts – GL (3). A study of the visual arts in Africa from the ancient world to the present. It focuses on the historical transformation and regional variability in art forms and their meanings on the Continent.

ARH 4534 Buddhist Art of Asia (3). This course investigates art, religion and literature in Asia. It examines the close connections between literary history and art history, and doctrines and visual images.

ARH 4552 Arts of China and Japan (3). This course is an introduction to and overview of the arts of China and Japan from antiquity to present covering a wide range of media in their historical, philosophical and religious contexts.

ARH 4553 A Social History of Chinese Painting (3). In examination of the social history of Chinese painting, this course looks into masters, masterpieces and art patrons of the last 3000 years.

ARH 4557 Contemporary Chinese Art (3). This course explores Chinese contemporary arts and artists in their social, economic, political and contexts.

ARH 4600 North American Indian Art (3). A survey of native North American art history with emphasis on the post-contact period. The arts of the far North, Northwestcoast, Southwest, Plains and the Eastern Woodlands.

ARH 4610 American Art (3). A survey of American painting from the Colonial period to the eve of World War I. Artists to be studied include Copley, West, Cole, Whistler, Sargent, Homer, Henri, and Bellows.

ARH 4650 Pre-Columbian Art (3). A survey of Pre-Columbian Art from approximately 2000BCE to 1500CE of Mesoamerica, Intermediate area from Honduras to Colombia and the Andes.

ARH 4652 Pre-Columbian Art of the Andes (3). A survey of Andean Pre-Columbian art and architecture. Basic characteristics of technique, style and iconography in relation to Andean socioeconomic and cultural patterns.

ARH 4653 Mesoamerican Art History (3). A survey of Meso-American Pre-Columbian art and architecture from the Mexican and Mayan territories, 1500BCE to the Conquest.

ARH 4662 The Art of Spain and Her Colonies (3). Explores art of Spain from 1492 through early 19th century, the encounter between Spain and the Americas after the Conquest, and the art of the colonies.

ARH 4670 20th Century Latin American Art (3). The art of Central and South America and the Caribbean of the 20th century.

ARH 4672 A History of Cuban Art (3). A survey of the visual arts in Cuba (sculpture, painting, and prints) with emphasis on the 20th century.

ARH 4710 History of Photography (3). A chronological examination of the work of the world's most significant photographers, from photography's invention in the 1830's to the present.

ARH 4713 History of Photography Since 1945 (3). An examination of the most significant photographic works, critical concepts, and new trends which have arisen since WWII. Prerequisite: ARH 4710.

ARH 4724 History of Graphic Design (3). This course aims to examine the significant designs from the history of visual communications with a concentration on the 20th century.

ARH 4771 History of Digital Art (3). A chronological examination of the work of the world's most significant digital works in the visual arts 1900 to present.

ARH 4804 History of Aesthetic Thought in Europe, 1760-1900 (3). A study of the history of aesthetic thought in Europe from 1760 to 1900. Theorists to be considered include Winckelmann, Lessing, Diderot, Kant, Hegel, Baudelaire, and Nietzsche.

ARH 4831 Introduction to Museum Ethics, Policies and Procedures (3). Introduction to the legal, ethical status of museums and the obligation to the public regarding their governance, policymaking and financial planning.

ARH 4832 Introduction to Exhibition Development (3). This course will examine the history, theory, and practical aspects of museum exhibitions, including exhibition planning, design, and interpretation.

ARH 4834 Introduction to Curatorial Methods and Practices (3). Introduction to museum history and theory; exhibit planning, design and interpretation. Emphasis on contemporary art practices with room for the discussion of other disciplines.

ARH 4844 Spanish Art (3). Explores the art of Spain from 1492 through the early 20th century. Includes painting, sculpture and architecture.

ARH 4856 Introduction to Museum Education (3). Introduction to educational functions of a museum including interpretive principles and techniques, program design and community outreach.

ARH 4871 Women and Art (3). Women in the history of art; past, present and future.

ARH 4905 Directed Studies (1-6). A group of students, with the approval of the art faculty, may select a master teacher of theory, research or criticism in selected areas as film, painting, sculpture, architecture, crafts, art history, multi-media art, etc. Arrangements must be made at least a semester before course is offered. May be repeated.

ARH 4910 Research (1-6). Art history, criticism, and theory in areas not covered by the present program and that the student wishes to study. Prerequisite: Permission of the instructor. May be repeated.

ARH 4941 Internship (1-6). Students will work under supervision of the Art department. Permission number is required before registering, 60 hours per semester minimum.

ARH 4943 Art History Internship Experience (0). Experience in art historical practice learned through work with licensed professionals.

ARH 4970 Art History Thesis (3). Required for art history majors. Students will research a topic and prepare a serious quality paper. Prerequisite: ARH 3811.

ARH 5325 Graduate Art in Renaissance Florence (3). For study in Florence. Course examines art of Renaissance from its beginnings in Florence with on-site classes. Prerequisite: Graduate standing.

ARH 5362 Baroque Art (3). Baroque art and architecture of the 17th and 18th centuries in Europe. Slide lectures and discussions, advanced research required.

ARH 5363 Graduate 18th-Century Art in Europe (3). A study of European academies of art, Rococo, Neoclassicism, and early Romanticism. Artists to be considered include Poussin, Watteau, Hogarth, Reynolds, Barry, Fuseli, and David. Prerequisite: Graduate standing.

ARH 5421 Graduate Enlightenment and Romanticism (3). Examines the art of the European Enlightenment and Romantic movement from 1700 to 1848. Artists to be considered include Watteau, David, Goya, Blake, Ingres, Gericault, Delacroix, and Friedrich. Prerequisite: Graduate standing.

ARH 5440 Graduate Nineteenth Century Art (3). An advanced survey of 19th-century art in its social, political, and historical context. Includes French, English, Spanish artists. Prerequisite: Graduate standing.

ARH 5441 Graduate Realism, Impressionism, and Post-Impressionism (3). Examines the widespread engagement with modern life in European art from 1848 to 1900. Artists to be considered include Courbet, Manet, Monet, Renoir, Seurat, Van Gogh, Gauguin, Cezanne, and Munch. Prerequisite: Graduate standing.

ARH 5442 Advanced Modern Art in Europe, 1880-1915 (3). Examines the widespread engagement with modern life in European art from 1880 to 1915. Art movements considered include Post-Impressionism, Symbolism, Expressionism, Fauvism, Cubism, and Futurism.

ARH 5465 Modern Art (3). Offers a history of modern art from ca 1880 to 1940. It concentrates on the study of European and American avant-garde visual art movements with emphasis on their art in modern society. For graduate students.

ARH 5482 Graduate Contemporary Art (3). Course examines the visual arts in Europe and the U.S. from the 1960's to the present with focus on major art movements, artists, and artwork. Prerequisite: Graduate standing.

ARH 5532 Beliefs Made Visible (3). This course investigates art, religion and literature in Asia. We will examine the close connections between literary history and art history, and doctrines and visual images.

ARH 5550 Advanced Arts of China and Japan (3). This course is an introduction to and overview of the arts of

China and Japan from antiquity to present covering a wide range of media in their historical, philosophical and religious contexts.

ARH 5561 Literati Vision in Chinese Painting (3). In examination of the social history of Chinese painting, this course looks into masters, masterpieces and art patrons of the last 3000 years.

ARH 5663 Graduate Art of Spain and Her Colonies (3). Course explores art of Spain from 1492 through early 19th century, the encounter between Spain and the Americas after the Conquest, and the art of the colonies. For graduate students.

ARH 5671 Seminar in 20th Century Latin American Art (3). This course will examine the art of the 20th century, in a seminar focusing on painting and sculpture in Europe and America from the end of the 19th century to the present day. For graduate students.

ARH 5675 Graduate History of Cuban Art (3). A study of visual arts of Cuba in the 20th century, within historical, social, and cultural context. Prerequisite: Graduate standing.

ARH 5677 Caribbean Art: Myth and Reality (3). A survey of the contemporary art of the Caribbean with a brief introduction to its early history and a discussion of its complex social structures from country to country.

ARH 5715 History of Photography (3). A chronological examination of the work of the world's most significant photographers from photographic works and ideas from invention to the present. For graduate students.

ARH 5716 History of Photography Since 1945 (3). An examination of the most significant photographic works, critical concepts, and new trends which have arisen since WWII. Prerequisite: ARH 4710. For graduate students.

ARH 5717 History of Photography of Architecture (3). The history of photography from 1839 to now with strong emphasis on the photography of architecture.

ARH 5725 History of Graphic Design (3). This course aims to examine the significant designs from the history of visual communications with a concentration on the 20th century.

ARH 5776C History of Digital Art (3). This course examines major developments in the practice, methods and theories of digital arts in a historical context with focus on art history and visual culture.

ARH 5785 History of Object Design (3). This course aims to examine the significant objects from the history of craft and design with a concentration on the 20th century.

ARH 5797 Museum Education (3). Course examines educational functions of a museum including interpretive principles and techniques, program design and community outreach.

ARH 5805 Critical Studies in the Visual Arts (3). Introduction to the methods and concerns of recent art history. Discussion of students' work in context of the contemporary art world. Prerequisites: ARH 4450 and ARH 4470. For graduate students.

ARH 5807 Graduate History of Aesthetic Thought in Europe, 1760-1900 (3). A study of the history of aesthetic thought in Europe from 1760 to 1900. Theorists to be considered include Winckelmann, Lessing, Diderot, Kant, Hegel, Baudelaire, and Nietzsche. Prerequisite: Graduate standing.

ARH 5837 Exhibition Development (3). This course will examine the history, theory, and practical aspects of museum exhibitions, including exhibition planning, design, and interpretation.

ARH 5845 Graduate Spanish Art (3). Explores the art of Spain from 1492 through the early 20th century. Painting, sculpture and architecture covered in slide lectures.

ARH 5850 Introduction to Museum Studies: History and Philosophy of Museums (3). Introduces the wide range of topics and issues associated with different types of American museums. Museums are examined as cultural, political, and educational institutions. Prerequisite: Graduate standing.

ARH 5851 Museum Ethics, Policies and Procedures (3). The legal, ethical status of museums and the obligation to the public regarding their governance, policy making and financial planning. Includes theoretical and practical discussions with attention to museums. Prerequisites: Graduate standing or permission of the instructor.

ARH 5852 Museum Registration Methods (3). A course in museum registration is designed to provide museum studies students with competency in all areas of object care, registration and information management. Prerequisites: Graduate standing or permission of the instructor.

ARH 5855 Curatorial Methods and Practices (3). This course examines museum history and theory; exhibit planning, design, and interpretation. Emphasis on contemporary art practices with room for the discussion of other disciplines.

ARH 5872 History of Women Artists (3). Surveys the history of women artists with some discussion of the history of images of women. For graduate students.

ARH 5874 Women in Latin American Art (3). Introduces women in Latin American art from its Pre-Columbian beginnings through the twentieth century. Emphasis will be on painting and sculpture of the twentieth century.

ARH 5881 Advanced Art and Politics (3). The course explores the political role of art in Europe and Latin America from ancient Greece to the present. It also traces how the idea of the "political" changed from the ancient to modern periods. Prerequisite: Graduate standing.

ARH 5896 Seminar in the History and Criticism of Art (3). Examines particular periods or subject areas in the history of art. Course content varies from semester to semester, and with a change in theme, the course may be repeated. Prerequisites: Graduate standing or permission of the instructor.

ARH 5897 Special Topics in Art History (3). Rotating special topics on the graduate level in art history. May be

repeated with change of topic. Prerequisites: ARH 4450 and ARH 4470. For graduate students.

ARH 5907 Directed Studies (1-6). A group of students, with the approval of the art faculty may select a master teacher of theory, research or criticism in selected areas of film, painting, sculpture, architecture, crafts, art history, multi-media art, etc. Arrangements must be made at least a semester before course is offered. May be repeated. For graduate students.

ARH 5913 Research (1-6). Art history, criticism, and theory in areas not covered by the present that the student wishes to study. Prerequisite: Permission of the instructor. May be repeated. For graduate students.

ARH 5940 Internship Experience (3). Supervised work experience in approved institution. Prerequisite: Permission of the instructor. May be repeated.

ART 1201C 2D Design (3). Studio course introducing the basic art elements such as line, value, and color to develop the students vocabulary and awareness of two dimensional potential in various media.

ART 1203C 3D Design (3). Studio course introducing the basic elements inherent in three-dimensional works of art. Shape, mass, balance, proportion, and scale are elements which will be explored.

ART 2021C Introduction to 3D Animation (3). This course will introduce students to the fundamental terminology, concepts, and techniques of creating computer generated 3D animation. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 2025C Introduction 2D Animation (3). This course will introduce students to the fundamental terminology, concepts, and techniques of creating traditional and computer generated 2D animation. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820.

ART 2205C Color Theory (3). This course is designed to familiarize the student with the theory and principles of color as it relates to the arts. Lecture, demonstration, and application through assigned projects will be included. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 2300C Beginning Drawing (3). An introduction to the fundamentals of drawing. The course equips the student with a variety of basic skills, approaches and concepts explored through a comprehensive range of media.

ART 2330C Beginning Figure Drawing (3). Drawing from model. Student will study gesture, movement, form, volume, light, and other varied media. Prerequisites: ART 1201C, ART 1203C, ART 2300C.

ART 2400C Beginning Printmaking (3). Introduces the student to a number of processes including relief, intaglio and monotype. Presents the key concepts and applications of print-based media. Prerequisites: ART 1201C, ART 1203C, ART 2300C

ART 2500C Beginning Painting (3). Introduction to development of expression, through individual understanding of tools, materials, technique, perception

and vocabulary of painting. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 2602C Digital Imaging (3). This is an introduction to digital image manipulation. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 2608C Digital Media Foundation (3). A dynamic, inter-disciplinary approach to the creation of video art and interactive media work.

ART 2622C Introduction to Experimental Video Art (3). Introduction to basic practices of video media with emphasis on making video/audio work. May be repeated. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 2648C Introduction to Digital Art Lab (3). An introduction in the basic practices of new media for making digital art. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 2701C Beginning Sculpture (3). Introduction to formal, material, and conceptual practices related to contemporary sculpture. Material processes covered include: woodshop, introduction to welding, assemblage, and body casting. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 2705C Beginning Figure Sculpture (3). Introduction to figure sculpture. Basic studio course involving the study and rendering of the human figure using clay as the primary medium.

ART 2750C Beginning Ceramics (3). A beginning course for art and non-art majors that introduces the fundamentals of throwing and glaze applications. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 3008 Introduction to Visual Arts Marketing (3). Introduction to marketing communication and tools; considers business management concerns for the current art practice organization. Completion of this course results in a digital portfolio.

ART 3023C Intermediate Animation (3). A continued study in the practices of animation for making digital art. Prerequisites: ART 2021C or ART 2025C.

ART 3115C Low Temperature Ceramics (3). An in-depth study of low-temperature clays and glazes, and exploration of a variety of glazing and firing techniques, including lustres, residual salt, raku, white and red earthenware, etc.

ART 3158C Small Scale Metal Fabrication and Castings (3). Introduction to the technical and conceptual understanding needed to cast and fabricate soft metals.

ART 3163C Stop Motion and Compositing (3). An introduction to basic practices of new media with emphasis on experiments in animation and basic operations for developing imagery through time. Course may be repeated.

ART 3310C Intermediate Drawing (3). Further development of technical drawing skills. Focus is on experimentation with various materials and processes, with an emphasis on personal direction. May be repeated. Prerequisite: ART 2300C.

ART 3314C Classical Drawing (3). Development of conceptual, perceptual and technical classical drawing skills in various. Emphasis will be given to the understanding of composition, perspective, as well as medium applications. Prerequisite: ART2300C

ART 3332C Intermediate Figure Drawing (3). Further exploration of the live human figure as it determines our understanding of subject, theme, composition and meaning. Prerequisite: ART 2330C.

ART 3335C Portrait Drawing (3). Development of perceptual and technical drawing skills in portraiture with historical perspective. Emphasis will be given to the understanding of mass conception of anatomy and relational proportions. Prerequisite: ART 2300C

ART 3388C Integrative Biological Drawing and Field Notebooks (3). This course integrates drawing with science by developing acute skills in observation, visualizing data, and diagramming, with an emphasis on color, through specimen drawing and field notebooks.

ART 3402C Intermediate Printmaking (3). Further exploration and expansion of technical and conceptual use of print processes including intaglio, relief, planographic and screen printing. Prerequisite: ART 2400C.

ART 3504C Intermediate Painting (3). Intermediate painting with expectation of an extended practice in observational live model painting and exploration of meaning of materials and techniques. May be repeated. Prerequisite: ART 2500C.

ART 3512C Landscape Painting (3). Development of perceptual and technical painting skills in landscape painting as well as the understanding of light and color in the environment, atmospheric perspective and medium applications. Prerequisite: ART 2500C

ART 3515C Still Life Painting (3). Development of perceptual and technical painting skills in still life painting as well as the understanding of light and color, atmospheric perspective and medium applications. Prerequisite: ART 2500C

ART 3560C Figure Painting (3). Development of perceptual and technical painting skills in figure painting. Emphasis will be given to the understanding of the figure palette as well as medium applications. Prerequisite: ART 1201C, ART 2300C, ART 2500C.

ART 3565C Beginning Fiber Based Art (3). Introduces the technology of creating imagery on and with the use of clothing, thread, printmaking, ink, and photography. May be repeated. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 3569C Portrait Painting (3). Development of perceptual and technical painting skills in portraiture. Emphasis will be given to the understanding of the portrait palette as well as medium applications. Prerequisites: ART 2500C and ART 3335C

ART 3593C Collage/Assemblage (3). Addresses content development issues as well as formal design and technical problems concerning collage and assemblages. May be repeated.

ART 3617C Intermediate Experimental Video (3). A continued study in the basic practices of video media with emphasis on video/audio work. Prerequisite: ART 2622C.

ART 3638C Video Installation (3). Explores concepts, history, and methods for production of video artworks. May be repeated.

ART 3642C Design Object and Fabrication (3). This course introduces students to methods used in the process of designing and fabricating art objects using digital components and material exploration. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 3647C Internet Art (3). This course is an introduction to basic practices of Internet art with emphasis on historical, social and cultural contexts of networks, access and distribution. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 3665C Modeling and Prototypes (3). An introduction to the basic practices of 3D digital sculpture and new media with emphasis on digital modeling, 3D printing and assemblage of mixed media. Course may be repeated.

ART 3666C Storytelling and Character Development (3). This class explores methods of storytelling focusing on narrative and character development. Relate traditional mediums and technology to contemporary art production. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 3681C Introduction to Time Art (3). An introduction to the theory and practice of time based media. May be repeated.

ART 3682C Intermediate Stop Motion and Compositing (3). Development of new media and electronic art skills for intermediate students with experience in digital media. May be repeated. Prerequisite: ART 3681C.

ART 3710C Intermediate Sculpture (3). Expands upon core studio processes and practices covered in Beginning Sculpture with an emphasis upon material exploration and concept development. Prerequisite: ART 2701C

ART 3713C Intermediate Figure Sculpture (3). A basic sculpture class emphasizing anatomical study with 2 and 3 dimensional rendering in clay, training the student to observe and accurately model the human figure. May be repeated. Prerequisites: ART 2705C or permission of the instructor.

ART 3760C Intermediate Ceramics (3). Intermediate ceramics is designed for the student who has acquired the fundamental skills taught in basic ceramics. Projects are designed to advance technical skills and aesthetic growth. May be repeated. Prerequisite: ART 2750C.

ART 3789C World Ceramics (3). An introduction to clay through studio practice combined with the study of technical and aesthetic developments in ceramics with selected cultures and historical periods throughout the world. May be repeated.

ART 3809C Performance Art (3). A workshop on the history and practice of performance art for the fine arts student. Focus on intersections with other visual arts

media and social contexts. Not a course in dance, music or theater. May be repeated.

ART 3820 Research & Development – GL (3). VT1 explores media/techniques based practice and introduces global theories, content-based practices, studio disciplines, and the ability to assess their own art practice in a global context. For visual arts majors only.

ART 3822 Creative Practice (3). An advanced studio based course with a strong theoretical component where concepts are examined through a variety of approaches and media. Prerequisite: ART 3820.

ART 3837C Materials and Techniques (3). Instruction in the craft of painting. Demonstration and exercise in the following will be included: color, pigments, ground, all major media, studio and equipment. May be repeated.

ART 3843 Land Art/Earth Art and Coastal Environment (3). Explores the history and practice of Land Art. Artistic practice entails collaborative projects that utilize multidisciplinary approaches to address environmental issues and the public role of art. May be repeated.

ART 3850 FIU in New York (3). A study of New York's art world and contemporary artists in New York City. May be repeated.

ART 3930 Special Topics in Studio Art (3). Rotating special topics in studio art. May be repeated with change of content.

ART 3949C Cooperative Education in Visual Arts (3). A student majoring in visual arts may spend several semesters fully employed in industry in a capacity relating to the major. Prerequisite: Permission of the chairperson.

ART 4053C Business of Art (3). This course provides the experiences, skills, and techniques for understanding the business aspects of professional visual artists and their practices. Prerequisite: Instructor permission.

ART 4271C Community Comic Book (3). An outreach course that facilitates the telling of a community story or narrative in the medium of the comic book, which will result in a printed comic book. Course may be repeated. Prerequisites: ART 2300C, ART 1201C, ART 3681C.

ART 4312C Advanced Drawing (3). Students are expected to possess an accomplished level of skills and strong personal direction in order to focus on the development of a consistent body of personal work. May be repeated. Prerequisite: ART 3310C.

ART 4322C Advanced Classical Drawing (3). Further development of conceptual, perceptual and technical classical drawing skills in various mediums, and the visual articulation of textural, spatial and expressive qualities. May be repeated. Prerequisite: ART 3314C

ART 4333C Advanced Figure Drawing (3). Students are expected to possess a developed level of skill in drawing the figure and a strong personal direction. May be repeated. Prerequisite: ART 3332C.

ART 4335C Advanced Portrait Drawing (3). Further Development of perceptual and technical drawing skills in portraiture. Emphasis will be given to the visual articulation

of value, morphology and expressive qualities. May be repeated. Prerequisite: ART 3335C

ART 4387C Thinking Through Drawing (3). This course introduces the advanced research student to the process of drawing as an essential tool for thinking, learning, deeper cognition, idea generation, reasoning and visual literacy.

ART 4403C Advanced Printmaking (3). Students are expected to independently research technical problems. Working with faculty students will develop a consistent body of conceptually driven work. May be repeated. Prerequisite: ART3402C

ART 4505C Advanced Painting (3). Advanced painting with expectation of intense observational practice with a live model, and further investigation into technical and material exploration along with conceptual issues. May be repeated. Prerequisite: ART 3504C.

ART 4514C Advanced Landscape Painting (3). Further development of perceptual and technical painting skills in landscape painting, as well as the visual articulation of color harmony, textural and spatial qualities. May be repeated. Prerequisite: ART 3512C

ART 4516C Advanced Still Life Painting (3). Further development of perceptual and technical painting skills in still life painting, as well as the visual articulation of color harmony, textural and spatial qualities. May be repeated. Prerequisite: ART 3515C

ART 4517C Advanced Portrait Painting (3). Further development of perceptual and technical painting skills in portraiture. Emphasis will be given to the visual articulation of color temperature, textural and spatial qualities. May be repeated. Prerequisites: ART 3569C

ART 4560 Figure Painting (3). This course is designed for students to learn the fundamental skills and knowledge of figure painting. Studio projects will help students understand the basics of painting from life. Prerequisites: ART 1201C, ART 2300C, and ART 2500C.

ART 4566C Intermediate Fiber Based Art (3). Covers fiber based techniques as applied to the context of contemporary art practices. May be repeated. Prerequisite: ART 3565C.

ART 4615C Advanced Animation (3). An advanced study in the practices of animation for making digital art. Prerequisite: ART 3023C.

ART 4636C Advanced Experimental Video Art (3). Advanced aesthetic, conceptual, and technical aspects of visual electronic media. May be repeated. Prerequisite: ART 2622C.

ART 4637 Independent Film Since 1960 (3). Examination of the structural and ideological attributes of narrative and documentary cinema, concentrating on alternatives to the studio system model. Viewing of selective history of independent film, and readings and discussions of theoretical texts. May be repeated.

ART 4649C Intermediate Digital Art Lab (3). A continued study in the basic practices of new media for making digital art. Prerequisite: ART 1201C, ART 1203C, ART 2300C, ART 3820, ART 2608C

ART 4650C Advanced Digital Art Lab (3). This is an advanced investigation of digital arts. Prerequisite: ART 4649C.

ART 4660C Digital Art Presentation (3). This course covers the use of digital photography for professional use; covering documentation and communications through the use of various technologies. Prerequisites: At least one of the following: ART 3820, ART 3822, and PGY course, ARC 1131 or ARC 1132.

ART 4711C Advance Sculpture (3). Encourages individual exploration and experimentation with specific emphasis upon contemporary expanded sculptural practices. May be repeated. Prerequisite: ART 2701C, ART 3710C.

ART 4714C Advanced Figure Sculpture (3). Advanced figure sculpture. Students develop skills in representational structure and anatomy from model and model-making techniques. May be repeated. Prerequisites: ART 3713C or permission of the instructor.

ART 4738C Methods and Materials of Mold Making and Casting (3). Methods and materials of mold making and casting is a studio course designed to provide instruction and "hands-on" experience in the use of a wide range of art mold making and casting materials. May be repeated.

ART 4768C Advanced Ceramics (3). Focuses on the development of a well produced, accomplished body of work that reflects the individual's ideas. May be repeated. Prerequisite: ART 3760C

ART 4842C Installation Art (3). This special topics course explores the genre of installation and site-specific art through history and in terms of its ongoing influence on contemporary visual culture. May be repeated. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 4856 Critical Social Practice (3). Examines both historical and contemporary examples of the intersection of art and social practices. Students will develop and execute collaborative art projects within social contexts. Prerequisite: Permission of the instructor. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 4894 Writing Contemporary Art: A Seminar for Artists, Curators, and Historians (3). Students develop writing skills appropriate to artistic and curatorial practices in a dialog between artists, art historians and curators on contexts influencing art's production and reception. Prerequisites: ART 1201C, ART 1203C, ART 2300C, ART 3820

ART 4906C Directed Study (VAR). A group of students, with the approval of the art faculty, may select a master artist teacher and pursue a course of art study in selected areas such as graphic design, film, multimedia, environmental design, sound, etc. Arrangements must be made at least one semester before course is offered. Maybe repeated.

ART 4910C Research (1-6). Students may study or research an individual art project with an art faculty member. Complexity and amount of work will determine the number of credit hours granted. May be repeated.

ART 4940 Art Internship Experience (0). Experience in art practice learned through work with licensed professionals.

ART 4945 Art Gallery and Display (1-3). The study and participation of all aspects of gallery operations, from daily operation to special exhibitions and events. Permission of the Gallery Director. May be repeated.

ART 4949C Cooperative Education in Visual Arts (3). See ART 3949C. May be repeated.

ART 4952C Thesis I (3). The course will expose students to fundamental issues and ideas current in the field of art. An inquiry into the structure of art and its relationship to society, knowledge, and the self. Prerequisites: ART 3822

ART 4953C Thesis II (3). Studio work in student's major area with major professor, resulting in a student exhibit. Arrangements with major professor one semester before graduation. Written thesis required. Prerequisites: Fall and Spring only and ART 4952C.

ART 5017C 2D Animation (3). This course will introduce graduate students to advanced terminology, concepts, and techniques of creating computer generated 2D animation.

ART 5018C 3D Animation (3). This course will introduce graduate students to advanced terminology, concepts, and techniques of creating computer generated 3D animation.

ART 5079 Grant Writing in the Visual Arts (3). This course will address grant writing in the visual arts. The course will focus on government and foundation proposal writing including effective writing techniques and budget procedures.

ART 5135C Graduate Fibers (3). Graduate level studio course, explores issues of the fiber medium and its context in contemporary art practice. Prerequisite: Fiber Based Painting ART 5565C.

ART 5156 Small Scale Metal Casting (3). This course offers an introduction to the technical and conceptual understanding needed to cast and fabricate small scale metals to create objects. May be repeated.

ART 5167C New Media and Experimental Animation (3). Advanced studies to the basic practices of new media with emphasis on fundamental strategies for making experiments in animation, installation and sound art. May be repeated.

ART 5282C Design Object and Fabrication (3). This course offers graduate students techniques and methods used in the process of designing and fabricating art objects. May be repeated.

ART 5390C Drawing (3). Advanced drawing. May be repeated. Prerequisites: ART 4315C, or equivalent, or permission of the instructor. For graduate students.

ART 5391C Figure Drawing (3). Advanced figure drawing. May be repeated. Prerequisites: ART 4333C, or equivalent, or permission of the instructor. For graduate students.

ART 5408C Printmaking (3). Advanced printmaking. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5580C Painting (3). Advanced painting. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5583C Graduate Still Life Painting (3). Graduate still life painting focuses on highly developed perceptual and technical painting skills in various aspects of still life painting. May be repeated. Prerequisite: ART 4516C

ART 5655C Digital Art Lab (3). This is an advanced graduate level studio course in the digital arts experimenting with and finding compelling strategies for digital arts production.

ART 5667C Storytelling and Character Development (3). This class explores methods of animation focusing on storytelling and character development at a graduate level. Students will experiment with mixed media, animation, audio and video projects. May be repeated.

ART 5668 3D Digital Sculpture and Experimental Virtual Environments (3). An advanced study of 3D digital sculpture and new media with emphasis on fundamental strategies for making experiments in digital modeling, 3D printing and assemblage of mixed media. May be repeated.

ART 5676C Animation Studio (3). This course is an advanced investigation to the terminology, concepts, and techniques of creating complex computer-generated animation. May be repeated.

ART 5677C Experimental Video Art (3). Graduate level research of digital media with emphasis on fundamental strategies for making video/audio work. May be repeated.

ART 5685C Advanced Time Art (3). Advanced course to refine students' skills in electronic and digital media production. Students are required to produce a multidisciplinary project. Course may be repeated. Prerequisite: ART 3681C. For graduate students.

ART 5740C Sculpture (3). Advanced sculpture. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5746 Methods and Materials of Mold Making and Casting (3). This course offers graduate students techniques and methods used in the process of mold making and casting. May be repeated.

ART 5790C Ceramics (3). The graduate student will explore all aspects of expression in clay and glaze. Students will be expected to be mostly self-directed. Prerequisite: Permission of the instructor. May be repeated. For graduate students.

ART 5792C Figure Sculpture (3). Advanced figure sculpture. May be repeated. Prerequisite: Permission of the instructor. For graduate students.

ART 5815C Graduate Seminar: Body and Art (3). Focuses on the relationship between the body, materials and space as used in art and exhibitions and examines the social conventions that order our understanding of these issues. Prerequisite: Graduate standing.

ART 5844C Installation Art (3). Explores installation and site-specific art and provides the opportunity to realize works in a variety situations and contexts. Prerequisite: Permission of the instructor.

ART 5853 Visual Arts Marketing (3). Students seeking an advanced degree in studio art will be able to appraise and present a portfolio to an appropriate organization. Prerequisite: Graduate standing.

ART 5855 Graduate FIU in New York (3). A study of New York's art world and contemporary artists in New York City.

ART 5897 Advanced Art Writing: A Seminar for Artists, Curators, and Historians (3). Students write professional venues appropriate to artistic and curatorial practices in a dialog between artists, art historians and curators on contexts influencing art's production and reception. Prerequisites: Current standing as an MFA candidate in the Art & Art History Department or permission of the instructor.

ART 5907C Directed Study (VAR). A course of study in a selected area under the supervision of an appropriate faculty member. Mandatory for MFA students in semester of graduation. Advanced approval by faculty and graduate advisory required (3cr). May be repeated.

ART 5910C Research (1-6). Graduate students may study or research an individual art project with an art faculty member. Complexity and amount of work will determine the number of credit hours granted. May be repeated.

ART 5930C Special Topics in Studio Art (3). Rotating special topics in studio arts. May be repeated with change of content. For graduate students.

ART 5931C New Media Seminar (3). This seminar course examines major developments in the practice, methods and theories of new media in a contemporary context with focus on art history and visual culture. May be repeated.

ART 5938C Studio Art Pedagogy (1). Instruction in the principles and methods of teaching in the area of visual arts; specifically the application of these principles to the studio situation. Required for MFA students. Prerequisite: Graduate standing.

ART 5939C Graduate Art Seminar I (3). Graduate students will locate and discuss their own work within the context of the contemporary art world. Also, issues and practical concerns for the professional artist will be addressed, such as dealing with galleries, grant writing and business procedures. Required for MFA students. Prerequisite: Graduate standing.

GRA 2106C Typography (3). Aims to familiarize students with the typographic terms, classical and contemporary fonts and technologies. Students will create typographic compositions and systems while learning to appreciate typography.

GRA 2111 Graphic Design I (3). Foundation skills for the graphic design discipline. Students build their vocabularies in visual communication, working with basic design elements and principles.

GRA 2151C Illustration (3). Aims to provide students with the skills to illustrate using a variety of mediums from traditional to digital illustrations. It is an introduction to visual storytelling.

GRA 3803C Design for Mobility (3). This is an intermediate graphic design course that provides extensive study of the design principles and their applications to interactive mobile solutions for the screen. Prerequisite: GRA 2106C.

GRA 3817 Graphic Design II (3). Intermediate level concepts for the graphic design discipline. Students articulate their vocabularies in visual communication, working with complex design concepts. Prerequisite: GRA 2111.

GRA 4189C Thesis I/Portfolio (3). This course provides the skills to create your printed and web-mobile design portfolio as collateral pieces to send to prospect employers.

GRA 4818 Graphic Design III (3). This course offers advanced concepts for the graphic design discipline. Students master their vocabularies in visual communication, working in complex design concepts. Prerequisite: GRA 3817.

GRA 4940 Graphic Design Internship (3). Students will complete an internship aimed at experiential learning in the context of an art or design related profession. Prerequisite: GRA 4818.

GRA 5535 Typography (3). This is an advanced course where graduate students will master typographic terms, classical and contemporary fonts and technologies. May be repeated.

GRA 5930 Design Seminar I: Methodologies in Design Practice (3). This seminar course examines major developments in the practice, methods and theories design in contemporary context with focus on art history and visual culture.

GRA 5931 Design Seminar II: Experience Design (3). This seminar course examines major developments in the practice, methods and theories of design in a contemporary context with focus on interactivity, technology and culture.

GRA 5932L Design Studio (3). This is an advanced and graduate level research lab for graphic design and object design students. May be repeated.

GRA 5941 Graduate Internship (3). Students will complete an internship aimed at experiential learning in the context of an art or design related profession. May be repeated.

IDS 3336 Artistic Expression in a Global Society – GL (3). Exploration of the interrelatedness of societies and culture through language, music and art are explored to appreciate how individuals convey thought and respond to events from various perspectives.

PGY 2110C Beginning Color Photography (3). An introduction to color materials and processing. Frequent critiques of students' work. Prerequisites: PGY 2401C or permission of the instructor.

PGY 2401C Beginning Photography (3). Introduction to the practice of still photography. Includes dark room work and camera skills. Frequent critiques of student work.

PGY 2800C Beginning Digital Photography (3). Introduction to the practice of documentary digital photography. Includes basic digital camera skills, imaging software, ink jet printing and critiques.

PGY 3153C Intermediate Color Photo (3). Intermediate color photography requiring refinement of technique and personal vision. Frequent critiques. May be repeated. Prerequisite: PGY 2110C.

PGY 3410C Intermediate Photography (3). Intermediate photography requiring refinement of technical skills and personal vision. Frequent critiques. May be repeated. Prerequisite: PGY 2401C.

PGY 3411C Photography III (3). Continuing development of skills and personal portfolio projects. Frequent critiques. Prerequisite: PGY 3410C.

PGY 3822C Intermediate Digital Photography (3). Intermediate documentary digital photography, requiring refinement of technical skills and personal vision. Includes image enhancement, scanning, ink jet printing and critiques. May be repeated. Prerequisites: PGY 2800C or PGY 3410C or permission of the instructor.

PGY 4154C Advanced Color Photography (3). Advanced color photography with an expectation of highly skilled technical and carefully evolved concerns that may continue in subsequent semesters. May be repeated. Prerequisite: PGY 3153C.

PGY 4155C Color Photography IV (3). Advanced color photography with portfolio and exhibition project for BFA exhibition. Prerequisite: PGY 4154C.

PGY 4412C Advanced Photography (3). Advanced photography with the expectation of highly skilled technique and a carefully evolved project that might continue into subsequent semesters. May be repeated. Prerequisite: PGY 3411C.

PGY 4413C Photography V Advanced (3). Advanced photography for project and portfolio continuation suitable for BFA exhibition. Prerequisite: PGY 4412C.

PGY 4440C Collaboration in Photography (3). An advanced photography course for majors and accomplished non-majors. Includes introduction to collaborative genres, slide/lectures, demonstrations, fieldwork and intensive critique of student's work. Prerequisites: PGY 3410C and PGY 4412C.

PGY 4611C Digital Photography and Social Media (3). A non-printing digital photo course which offers a critical exploration of the unique opportunities technology provides for producing works of cultural importance.

PGY 4644C Documentary Photography (3). The course provides students with strategies for effective visual communication through digital photography with an emphasis on documentary photography.

PGY 4823C Advanced Digital Photography I (3). Advanced documentary digital photography with an expectation of highly skilled technical ability, evolved personal vision and aesthetic direction. Includes individual and group critiques. May be repeated. Prerequisites: PGY 3822C or permission of the instructor.

PGY 5425C Photography (3). Advanced photography. May be repeated. Prerequisites: PGY 4155C, or equivalent, or permission of the instructor. For graduate students.

PGY 5530C Color Photography (3). Advanced color photography. Course may be repeated. Prerequisites: PGY 4154C or permission of the instructor. For graduate students.

PGY 5649C Advanced Digital Photography II (3). Advanced documentary digital photography, requiring highly evolved technical skill and aesthetic direction. May be repeated. For graduate students who have completed prerequisites. Prerequisites: PGY 4823C or permission of the instructor.