

**Bachelor of Science in Digital Communication and Media**

**MAJOR: GAME MEDIA**

NAME: \_\_\_\_\_ PANTHER ID #: \_\_\_\_\_

Undergrad Entry Req\*s\* = 2.85 cumulative GPA (including all transfer and FIU), MMC 3003      GL = GLOBAL LEARNING COURSE

2.75 minimum GPA is a graduation requirement for CORE/MAJOR SPECIFIC/SCJ TRACK ELECTIVE COURSE sections below.      A grade of "C" or better is required in all courses listed below.

CORE REQUIREMENTS (12-15 credits)			Credit	Semester Completed	Grade
MMC	3003	JOURNALISM AND MEDIA ORIENTATION	0		
MMC	3123	WRITING FOR MEDIA (Prereq: ENC 1101, ENC 1102, [JOU 2100 or DIG 3001 or RTV 3007] or admission to Visual Production Certificate). Corequisites: JOU 2100 or DIG 3001 or RTV 3007) OR	3		
DIG	3153	WRITING FOR FILM (Prereq: ENC 1101, ENC 1102)			
MMC	3303	GLOBAL MEDIA AND SOCIETY – GL (formerly MMC 3602)	3		
MMC	4200	MASS COMMUNICATION LAW AND ETHICS	3		
VIC	3400	VISUAL DESIGN FOR GLOBALIZED MEDIA – GL (formerly VIC 3002)	3		
IDS	3309	HOW WE KNOW WHAT WE KNOW (GRW/GL) (Prereq: ENC 1101 & ENC 1102)	3		

MAJOR SPECIFIC REQUIREMENTS (27 credits)			Credit	Semester Completed	Grade
DIG	3001	INTRODUCTION TO DIGITAL MEDIA	3		
DIG	4800	DIGITAL THEORIES (Prereq: DIG 3001)	3		
DIG	3306	3D CONTENT CREATION	3		
DIG	3715	GAME MEDIA LAB 1	3		
DIG	4770	GAME MEDIA LAB 2 (Prereq: DIG 3715 Game Media Lab 1)	3		
DIG	3727	GAME WORKSHOP 1	3		
DIG	4961	GAME WORKSHOP 2 (Prereq: DIG 3727 Game Workshop 1)	3		
DIG	4950	GAME PROJECT (Prereq: DIG 4770 Game Media Lab 2, DIG 4961 Game Workshop 2)	3		
DIG	4552	ADVANCED MULTIMEDIA PRODUCTION [CAPSTONE] (Prereq: DIG 3001, DIG 4800, DIG 4770 Game Media Lab 2, DIG 4961 Game Workshop 2; Coreq: DIG 4950 Game Project; 2.85 cumulative GPA)	3		

**LEE CAPLIN SCHOOL OF JOURNALISM & MEDIA MAJOR ELECTIVES (3-6 credits)**

Please select courses from the Lee Caplin School of Journalism & Media. The courses from your major specific requirements cannot be used for this section. Course prefixes can be: DIG, JOU, MMC, RTV. Please check course catalog for possible prerequisite requirements

Prefix	Course No.		Credit	Semester Completed	Grade
			3		
			3		

UCC REQUIREMENTS (15 credits)			Credit	Semester Completed	Grade
Please check page 2 for suggested areas and courses. Students may design their own Area of Concentration with advisor's permission. You cannot use SCJ core and track courses for the Area of Concentration.					

SUBJECT/AREA:			Credit	Semester Completed	Grade
ENC	1102	WRITING AND RHETORIC 2	3		
MATH		One course from Group 2	3		
SOCIAL SCIENCE		One course from Group 2	3		
NATURAL SCIENCE		One course from Group 2	3		
ARTS		One course from Arts	3		

